

Archie
ADVENTURE
SERIES
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48
PAGE
SPECIAL

SONIC™

APPROVED
BY THE
COMICS
CODE
AUTHORITY

LIVE!



Turtlingwing
Productions
Kaifuu.Com

IT'S
SO REAL
YOU'LL THINK YOU'RE
PART OF THE ADVENTURE!!!
**THE
LAST GAME
CARTRIDGE
HERO!**



On the planet **Mobius**, a war is being waged between the ultimate forces of good and evil. Motivated by an intense desire to reshape the land and its people to his distinctive vision, **Doctor Robotnik** will stop at nothing to attain his dreams of global domination. Fighting to prevent the evil genius from carrying out his sick, twisted schemes is the legendary **Sonic The Hedgehog**, swiftest and slickest of them all.

While in many ways the tale is unique, in others it is as old as time. For, as Sonic has learned during his many adventures, there exist **other realities** in different dimensions and zones. Some are disturbingly similar, with events and combatants rearranged only because some action or decision varied from the reality Sonic knows. Others are wildly different, with little similarities or connections. Some realities are the result of their placement in time, and others due to location in physical space.

Until now, Sonic has only experienced other dimensions very similar to the one he currently exists on. Fate, however, has a way of stepping in and asserting itself, as Sonic's world is about to collide...

...with worlds beyond!

"The Last Game Cartridge Hero"
by Ken Penders
with Lettering by Vickie Williams
& Coloring by Karl Bollers

"The Substitute Freedom Fighters"
Written and Inked by Rich Koslowski
Penciled by Art Mawhinney
Lettered by Mindy Eisman
Colored by Karl Bollers

"Knuckles Quest 2"
by Kent Taylor & Pat Spaziante
Inked by Andrew Pepoy
Lettered by Jeff Powell
Colored by Spaz

Editor:
J. Freddy Gabrie

Managing Editor:
Victor Gorelick

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Richard Goldwater

COME OUT! COME OUT,

SONIC THE HEDGEHOG

WHEREVER YOU ARE!

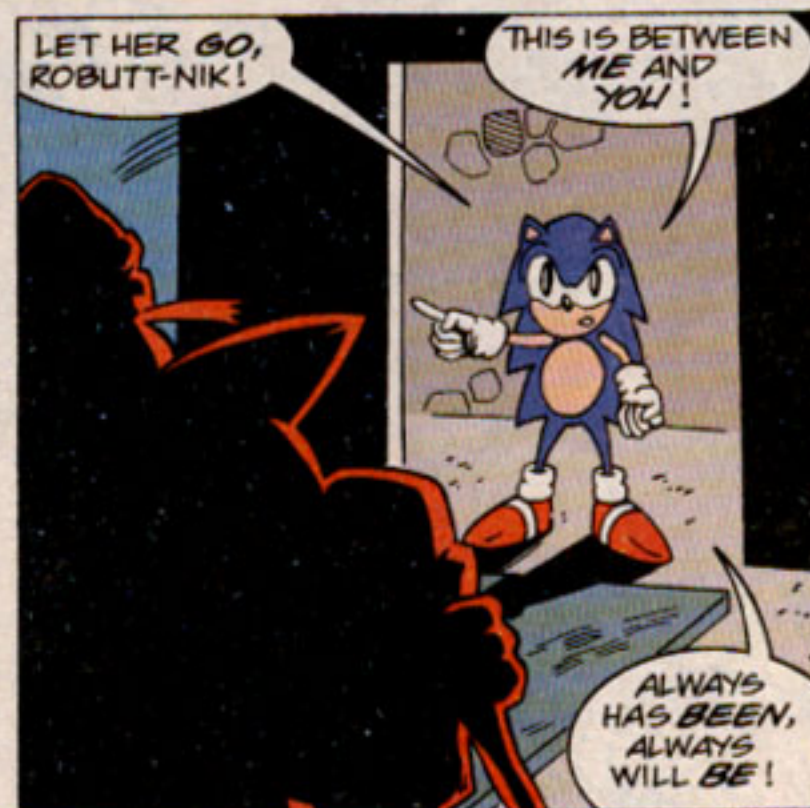
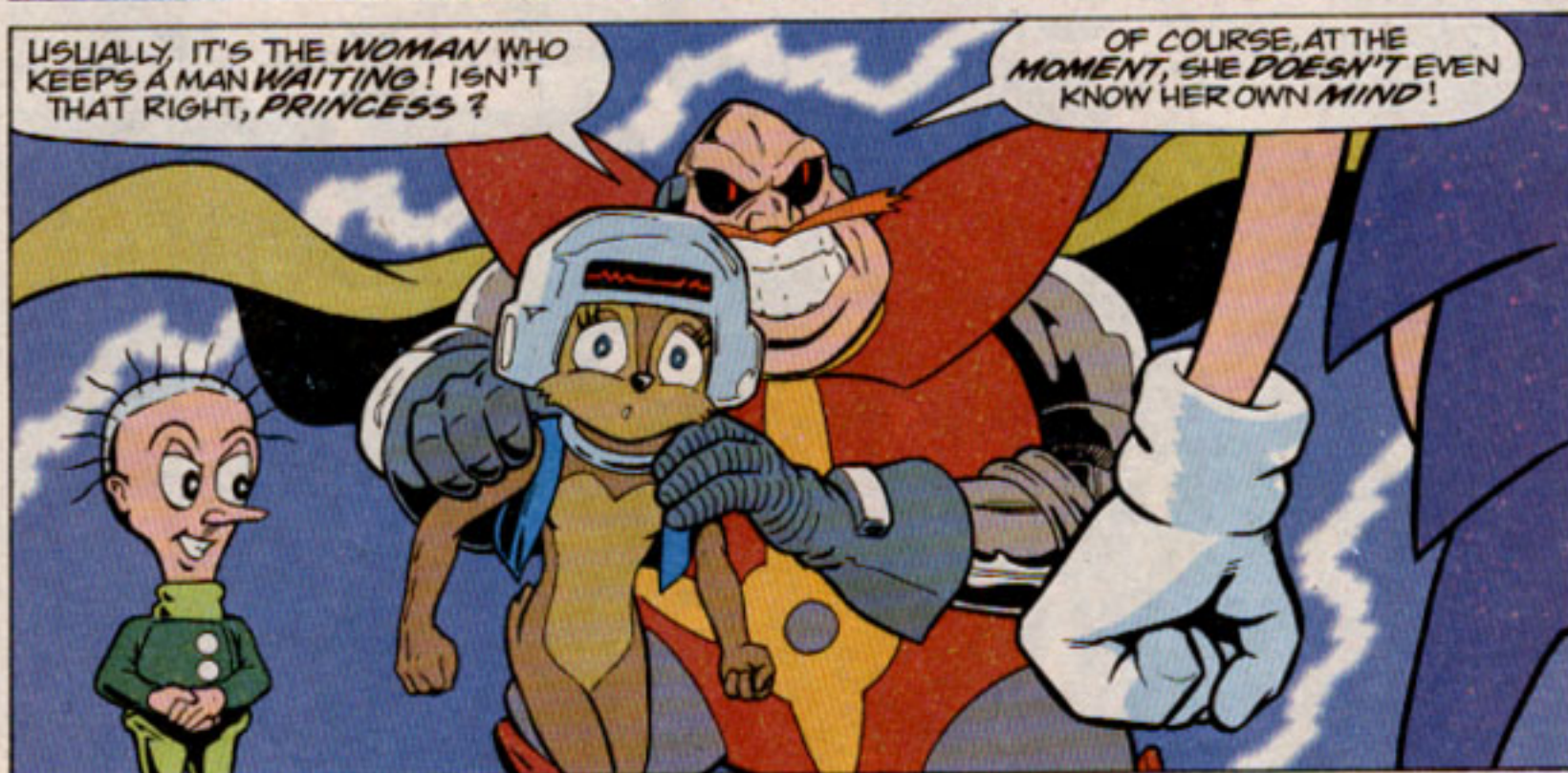
COME OUT AND
FIGHT ME
MAN-BOT TO
HEDGEHOG!

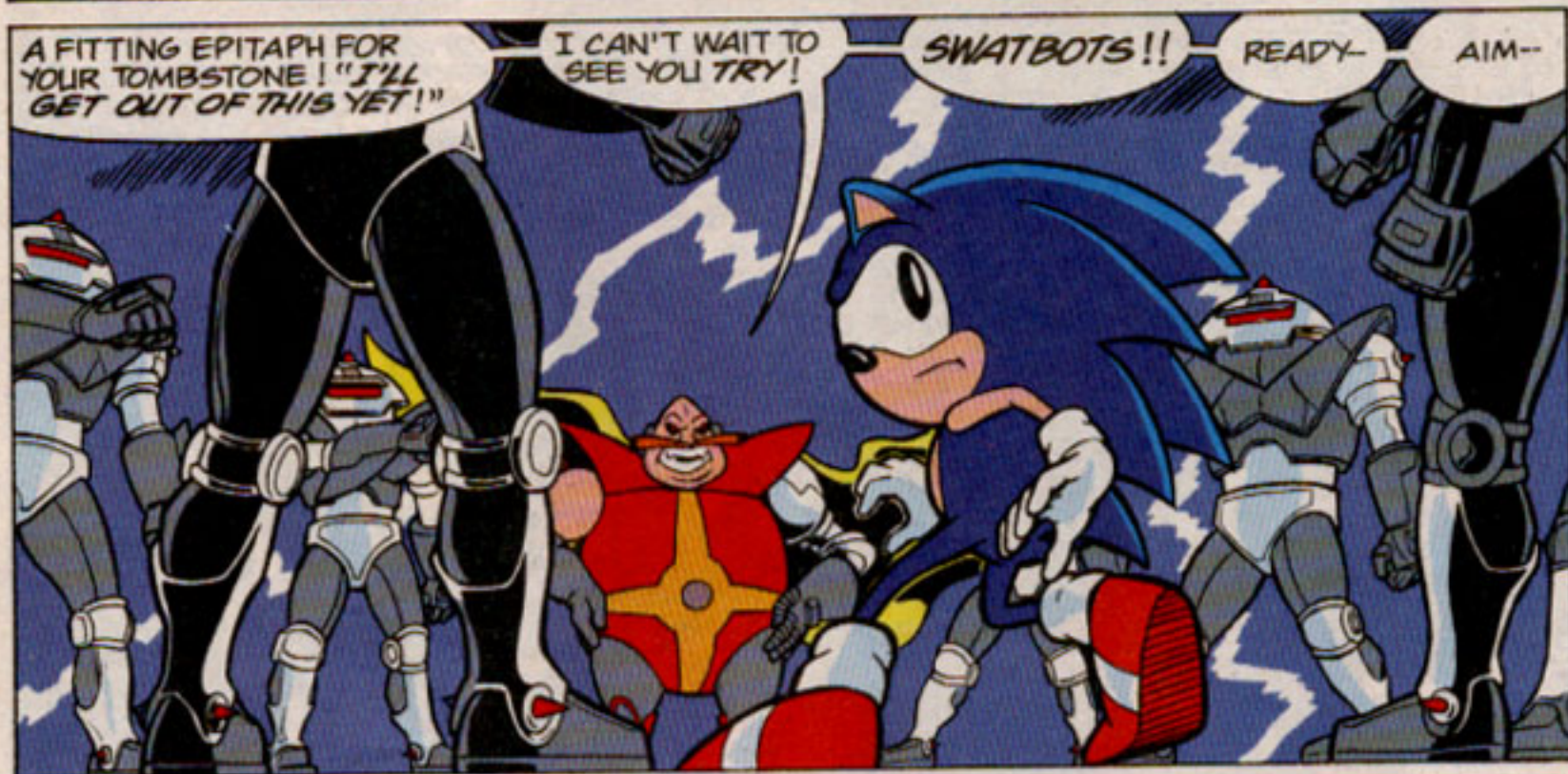
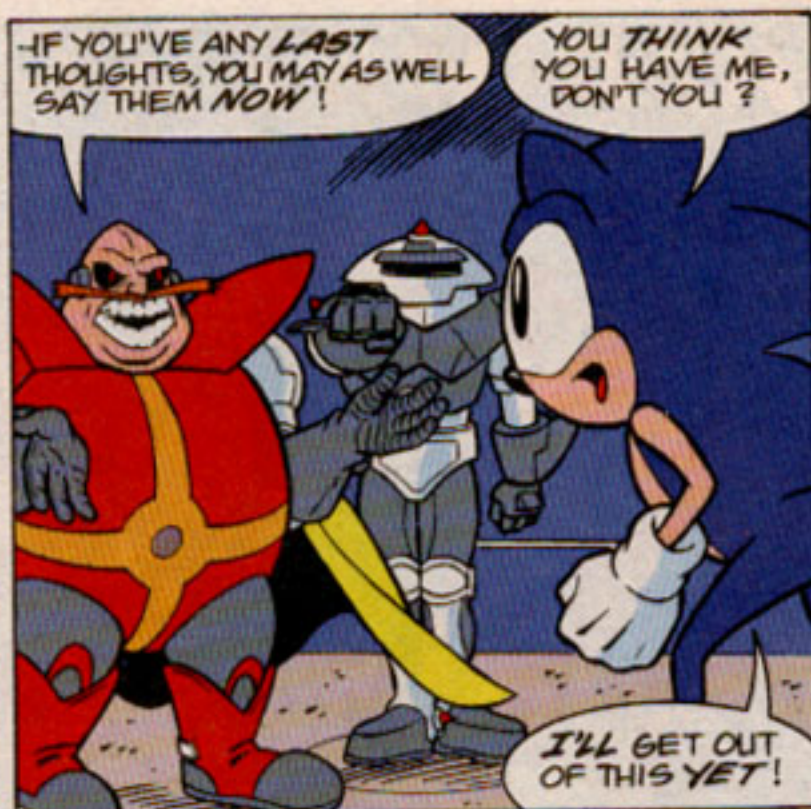
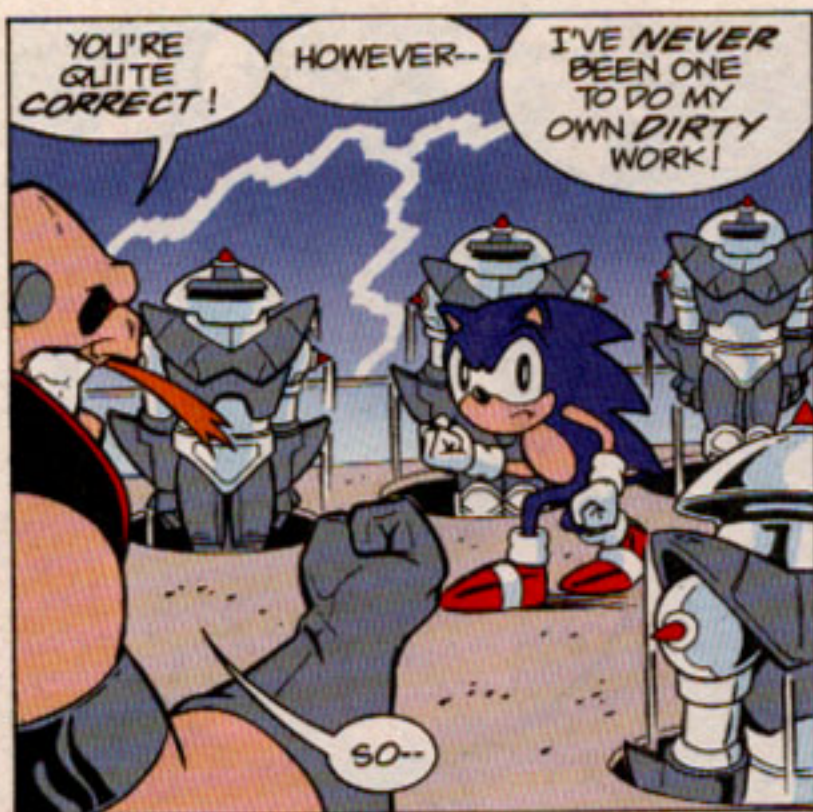
KRA-KOOOOOM!

THIS IS IT, YOU BLASTED
NUISANCE! YOU AND I
WILL HAVE IT OUT FOR
THE LAST TIME!

THIS ONE'S
FOR ALL THE
NUTS AND
BOLTS!

ZOOOOOM!







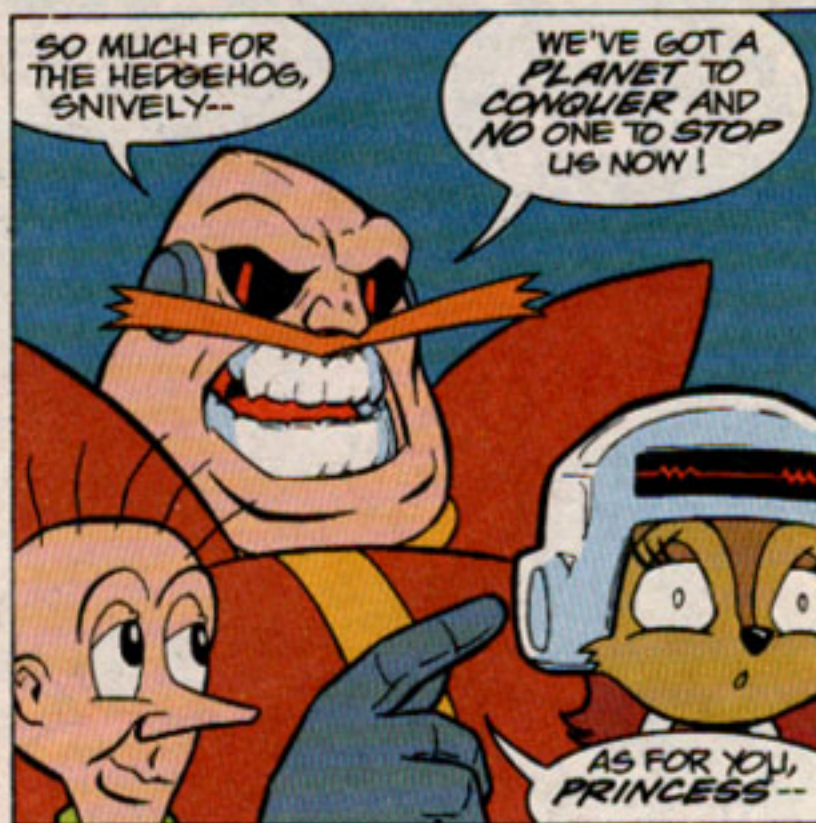
THE LAST GAME CARTRIDGE HERO

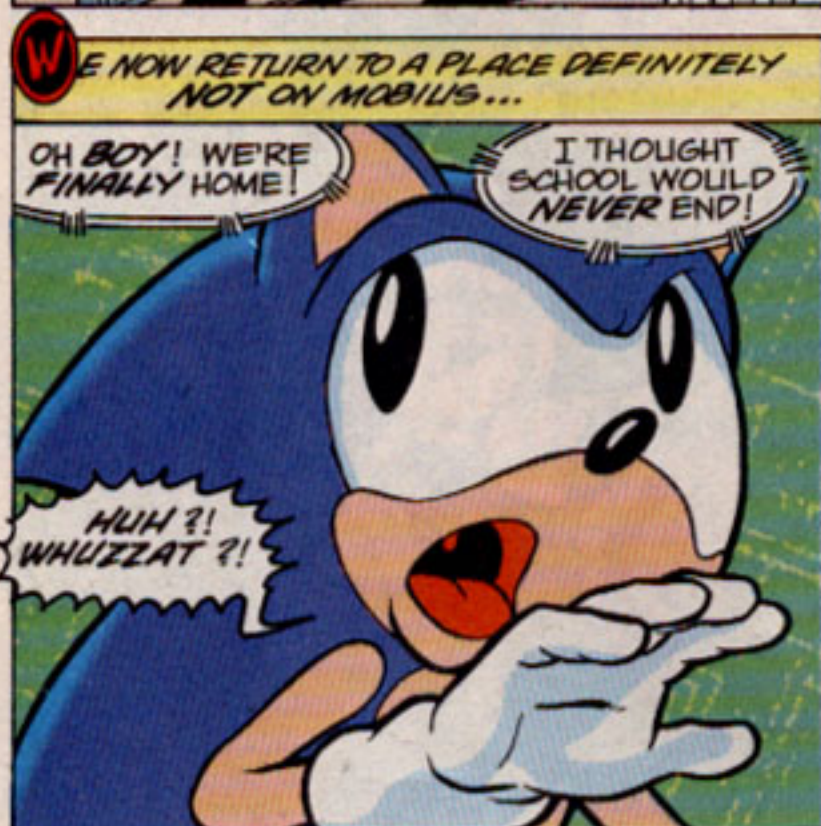
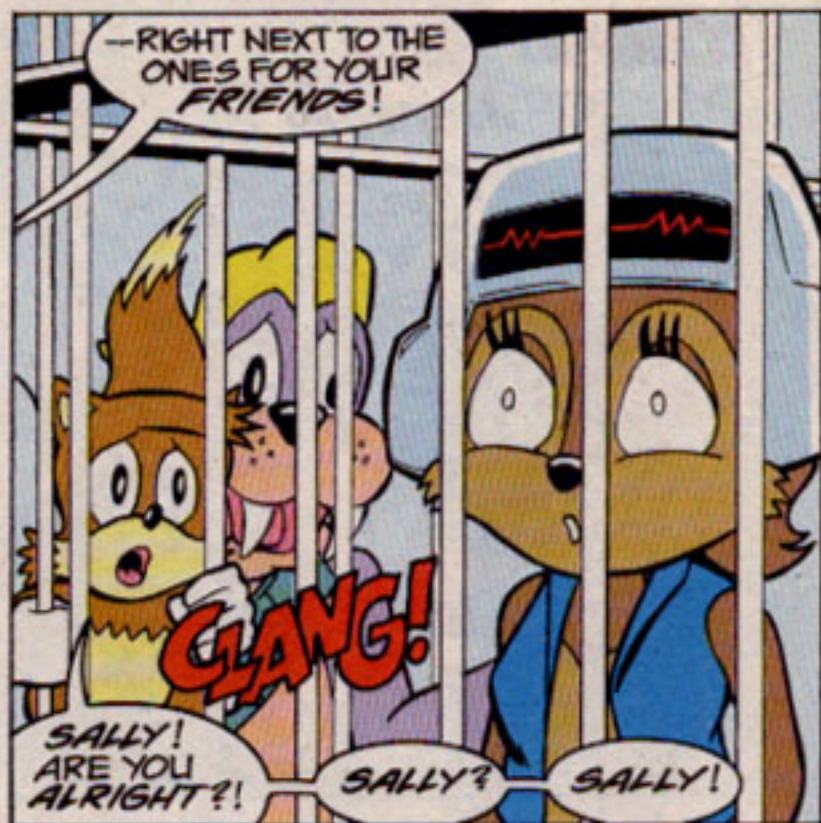
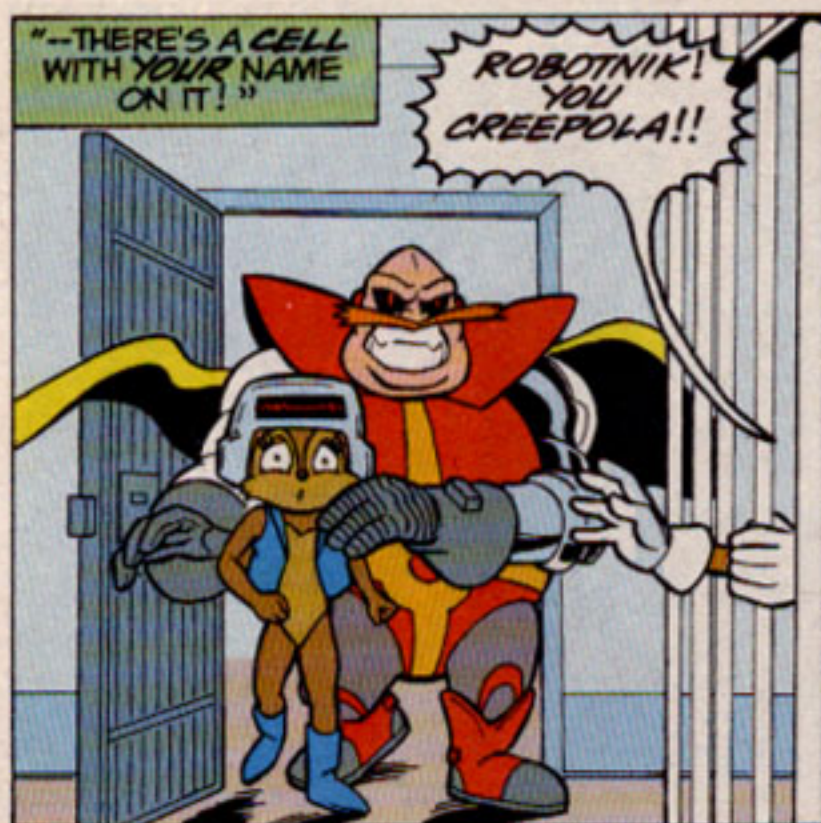
PART 1

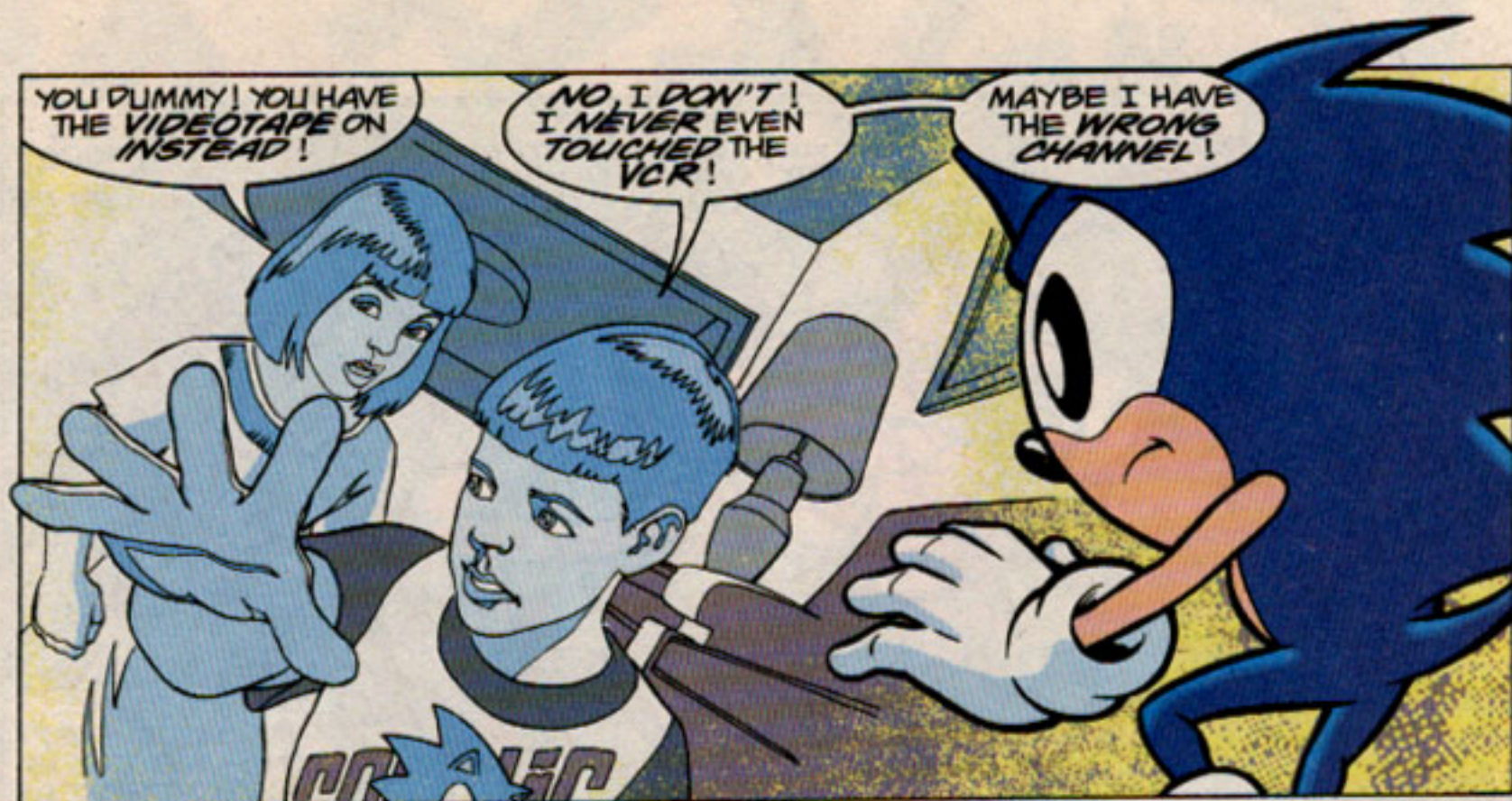
ENOUGH WITH
THE VIDEO GAMES
ALREADY!

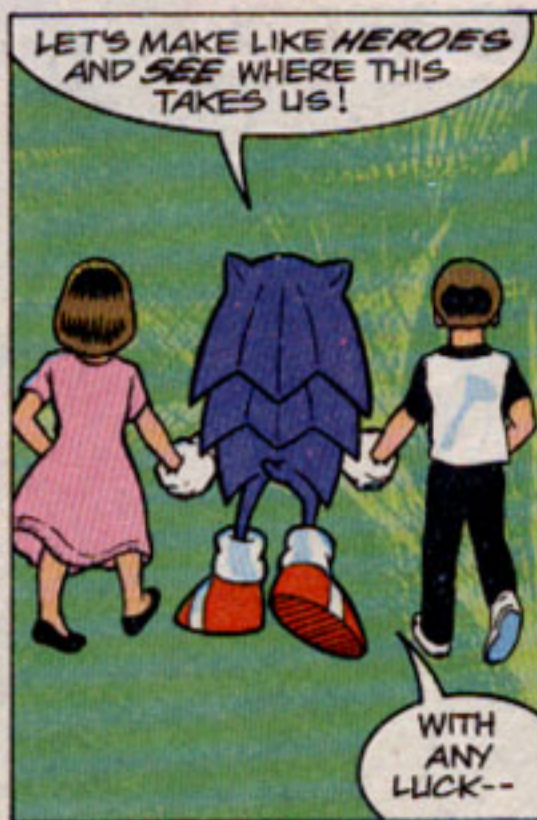
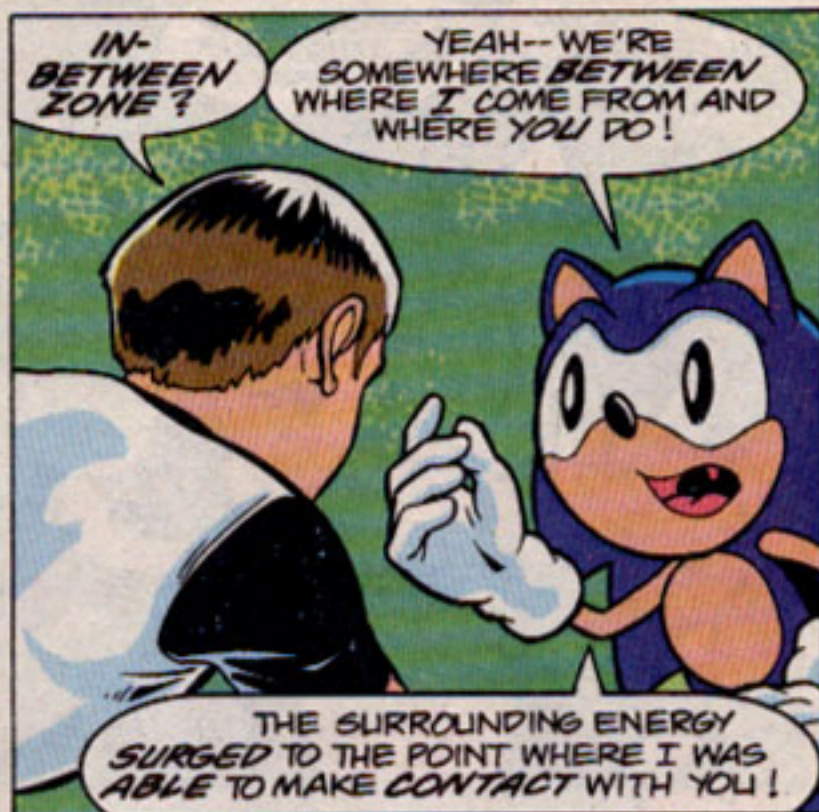
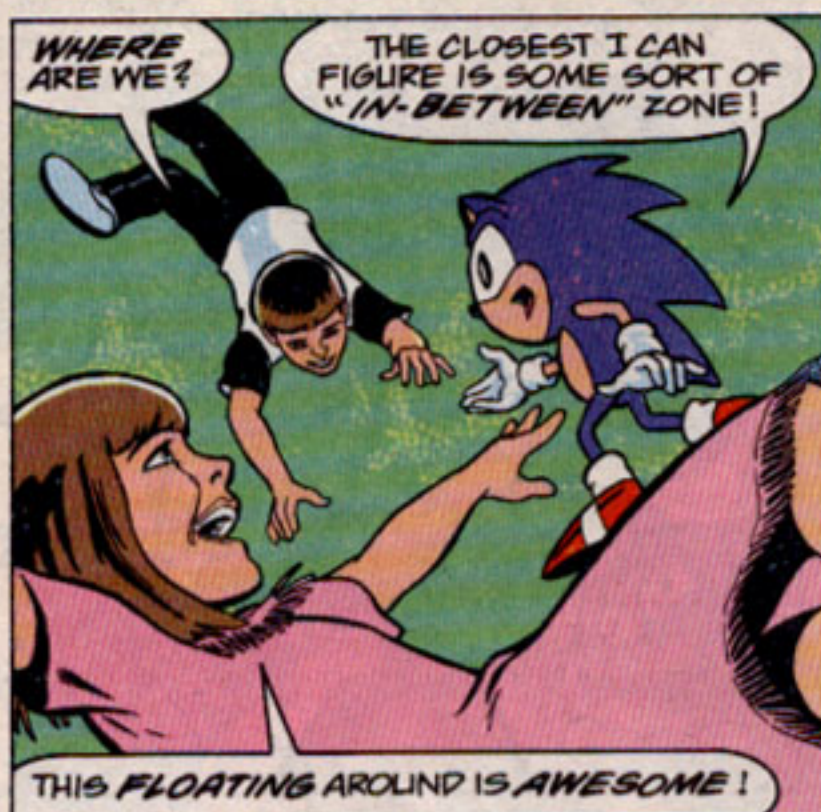
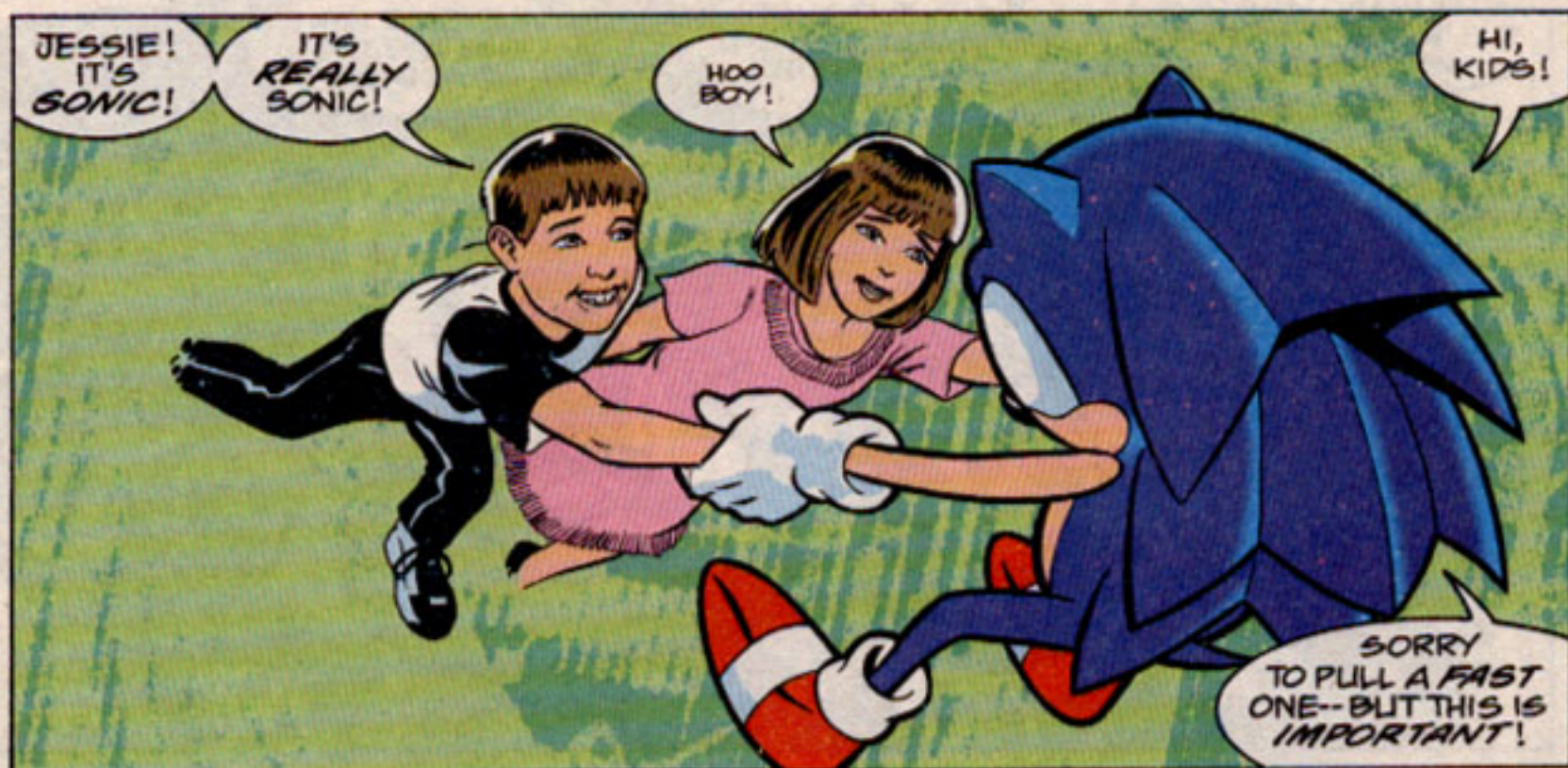
LET'S GO!
YOU'LL BE LATE
FOR SCHOOL IF
WE DON'T HUSTLE
NOW!











NOW THAT

SONIC THE HEDGEHOG

IS PLAYING HIS
GOLDEN HARP...

THERE'S NOTHING
TO STOP ANYONE FROM
MARCHING TO THE
BEAT OF MY DRUM!

THE LAST GAME CARTRIDGE HERO

PART II

YOU ALWAYS WERE
GOOD AT CARRYING A
TUNE, DOCTOR--

PARTICULARLY
DIRGES!

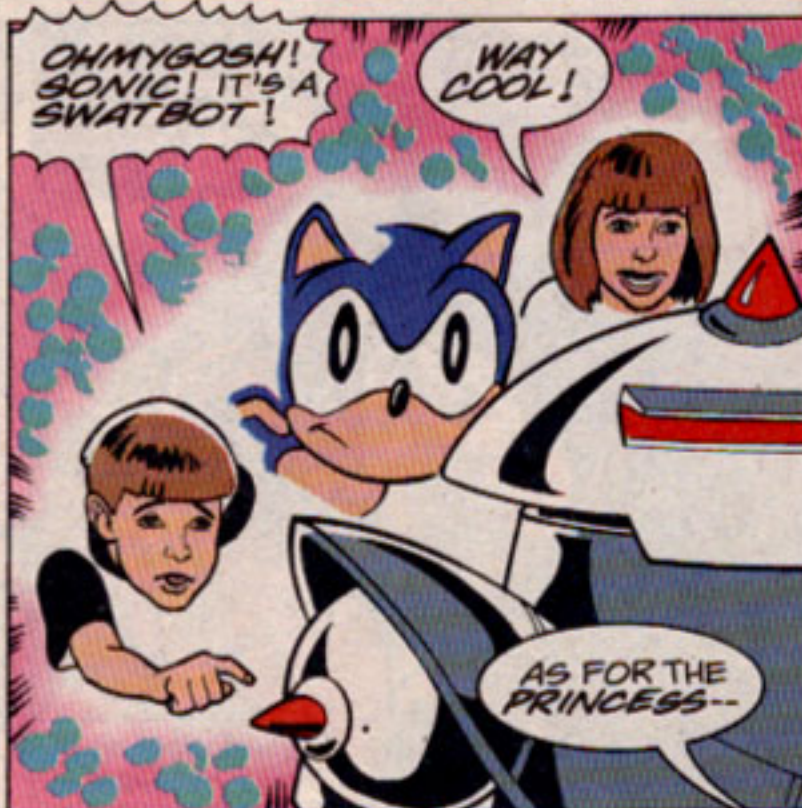
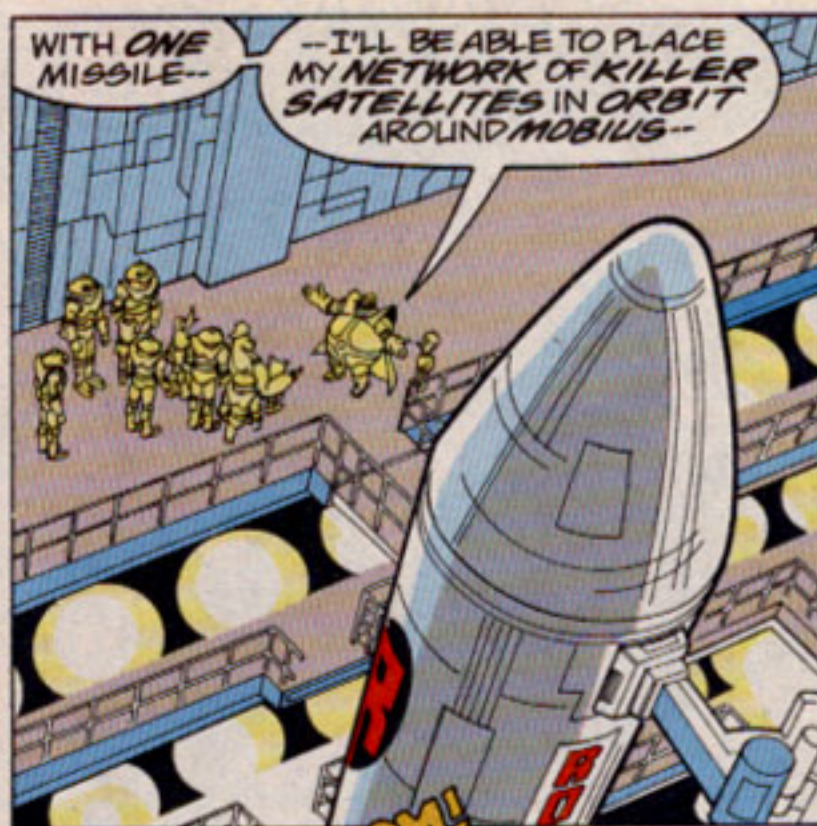
AH, YES--

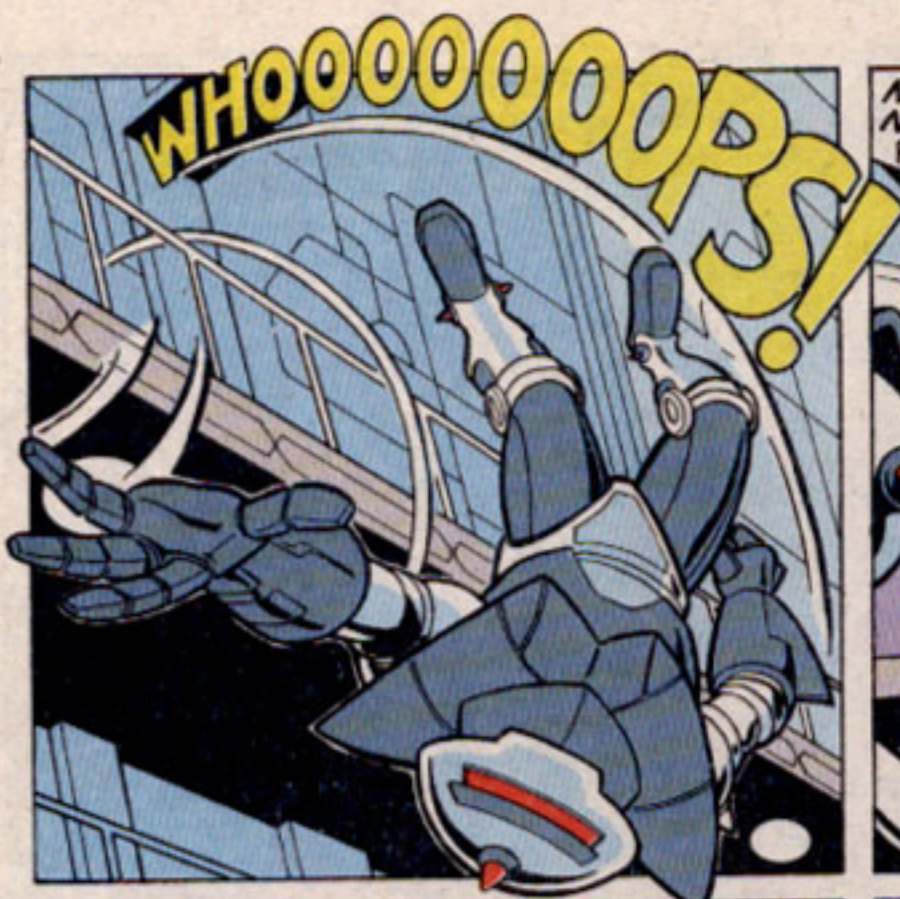
BUT NOW, BUSINESS
BEFORE PLEASURE!

GENTLEMEN AND
RAB-BOT, SO GOOD OF
YOU TO JOIN US--

THINGS JUST *WON'T* BE THE SAME
WITHOUT YOU--AND THAT SUITS
ME QUITE *NICELY*!

YOU JUST WAIT!
IT *ISN'T* OVER TILL
IT'S OVER!



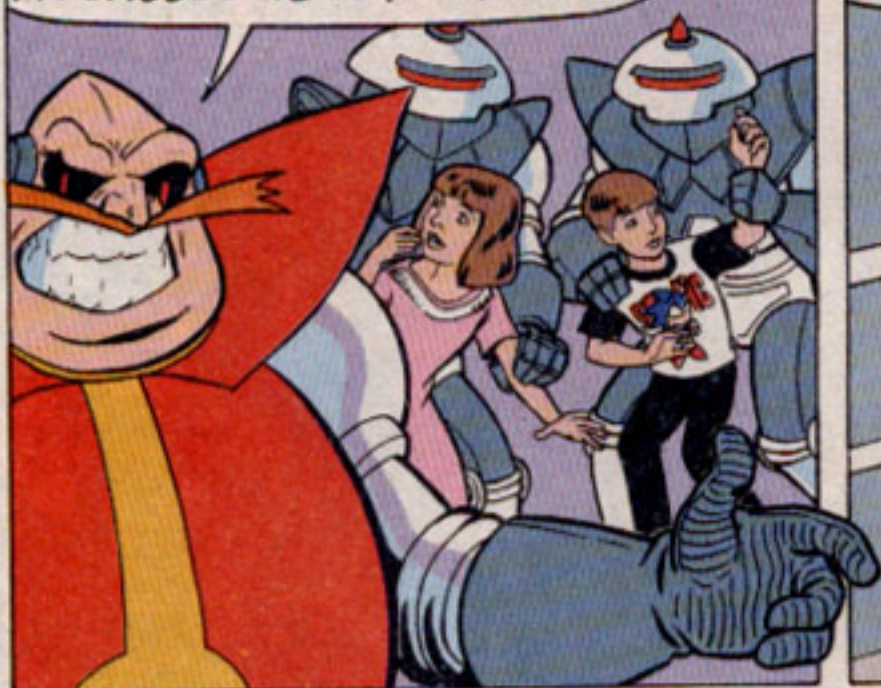


MISS ME, ROBO-BUTT?
NOW I INTEND TO GET
REALLY MEAN!

STOP IN YOUR
TRACKS, YOU
INSIPID
HEDGEHOG--



--OR MY SWATBOTS WILL PREPARE
TODAY'S BLUE-PLATE SPECIAL BY
FRICASSEING YOUR FRIENDS!



NOT IF I PULL 'EM OUT OF
THE WAY BEFORE THE 'BOTS'
BEAMS START BLASTING!

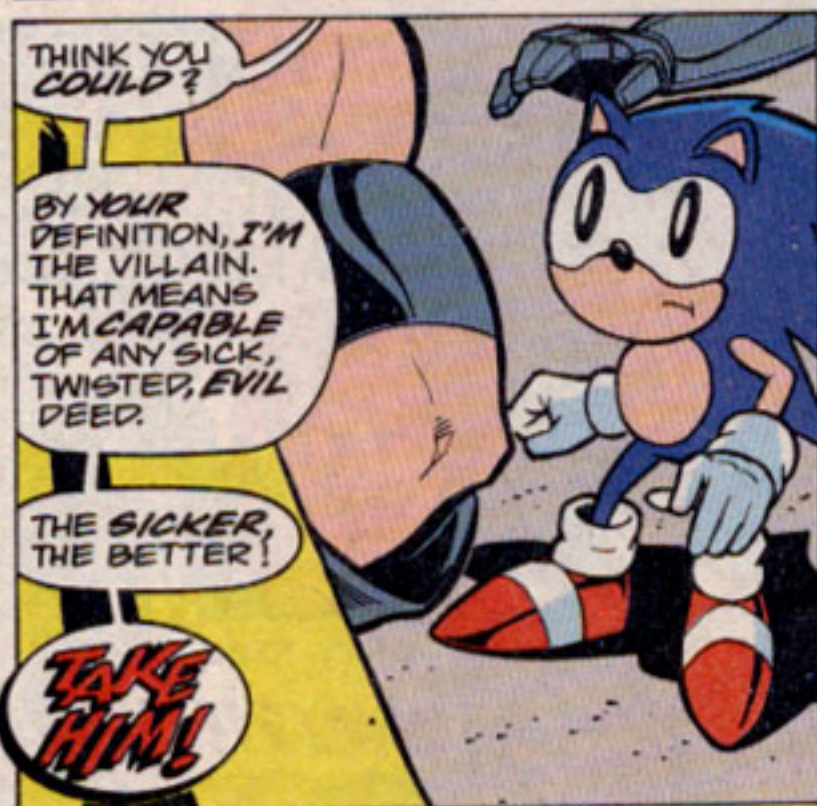


THINK YOU
COULD?

BY YOUR
DEFINITION, I'M
THE VILLAIN.
THAT MEANS
I'M CAPABLE
OF ANY SICK,
TWISTED, EVIL
DEED.

THE SICKER,
THE BETTER!

**TAKE
HIM!**



YOU HARM ONE
HAIR ON THEIR
HEADS--

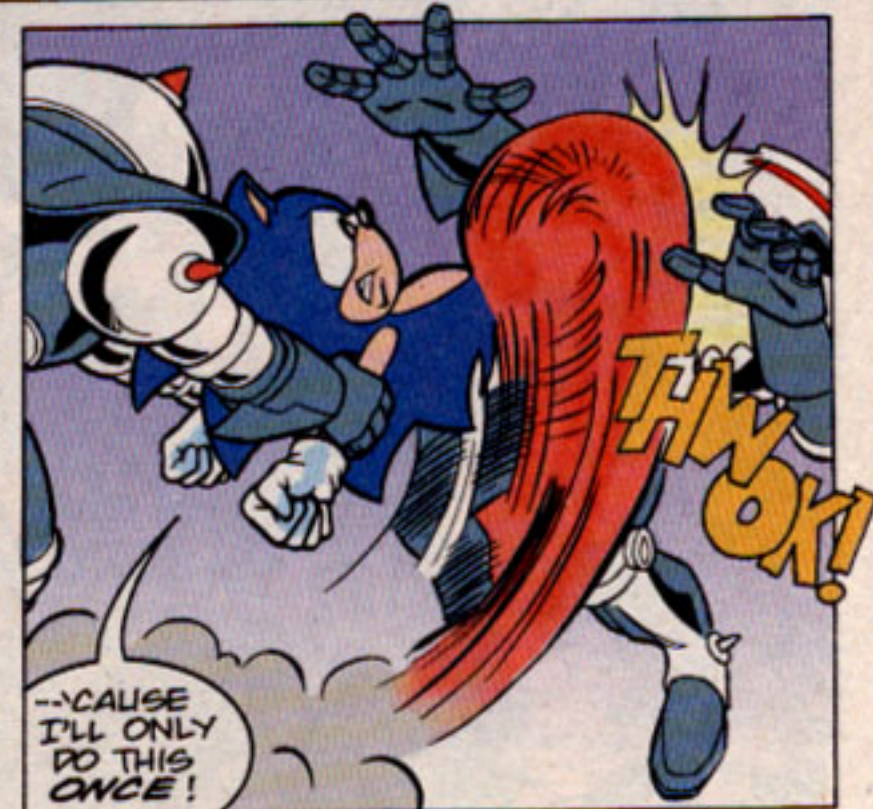
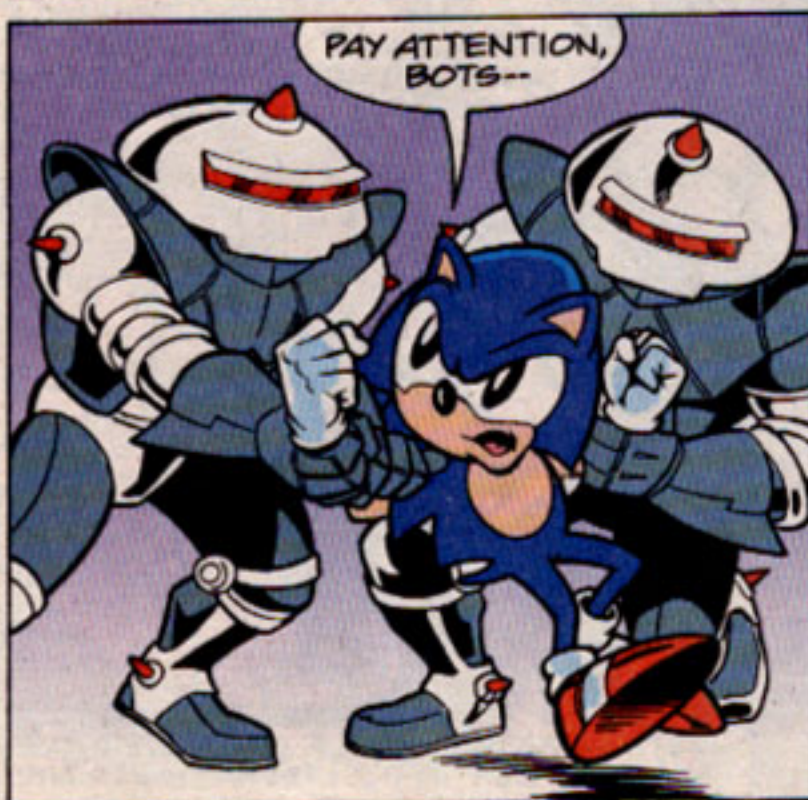
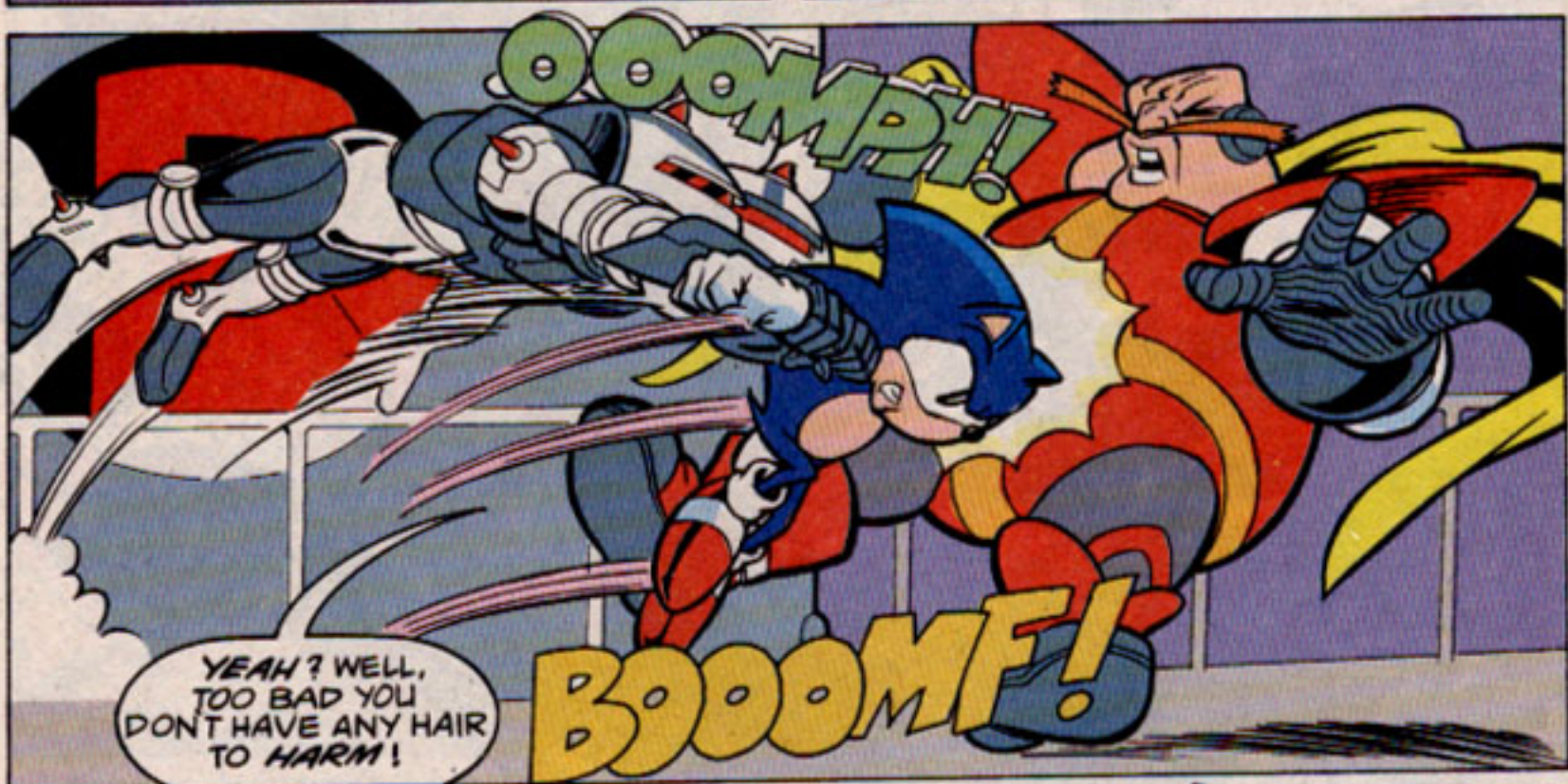
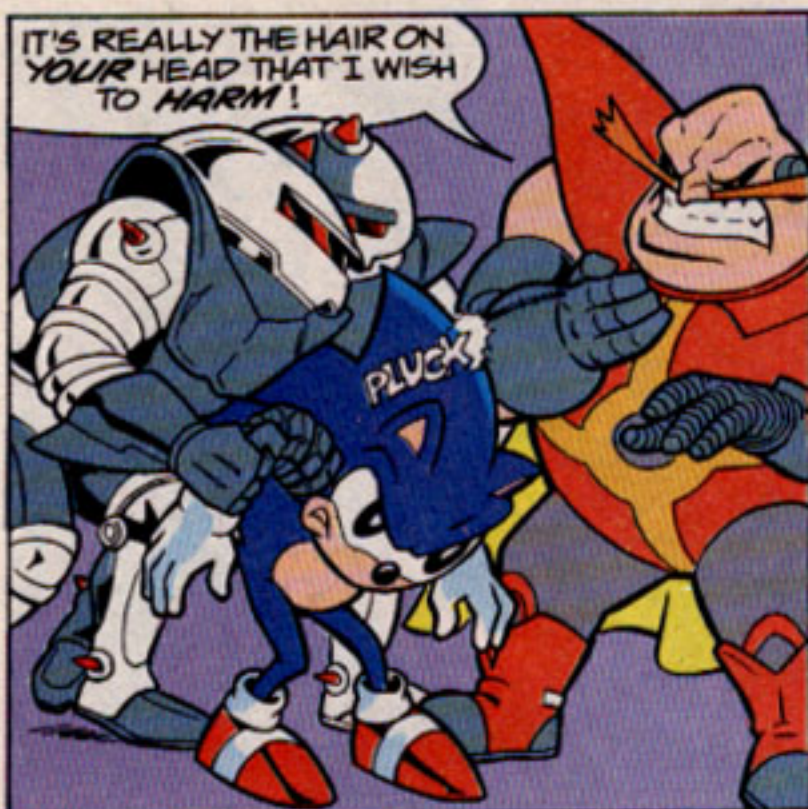
YOU'LL WHAT?

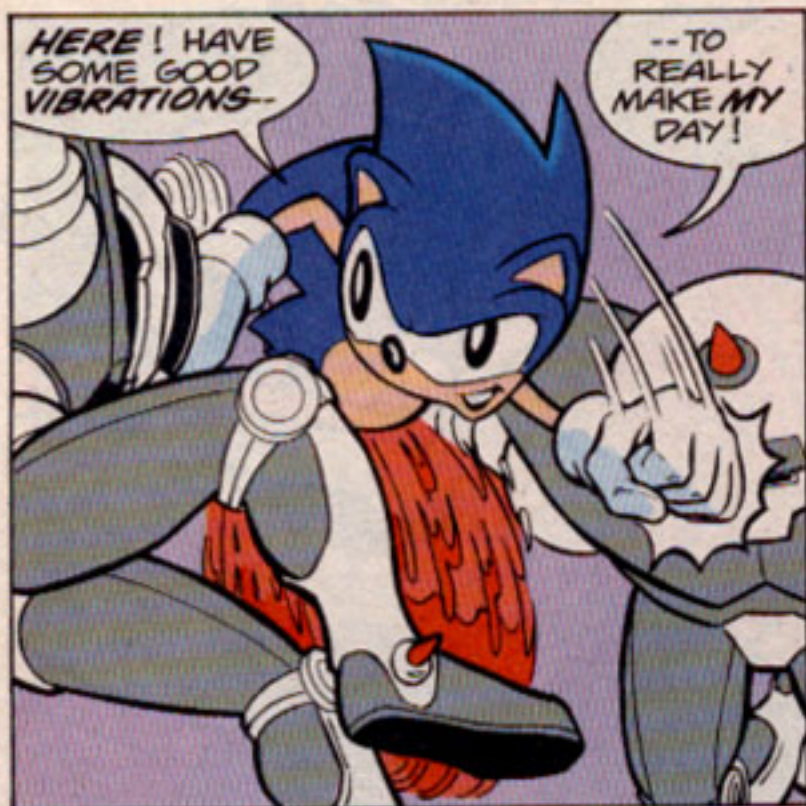
YOU'RE IN
NO POSITION
TO DEMAND
ANYTHING!

HOWEVER, TO PUT
YOU AT EASE--



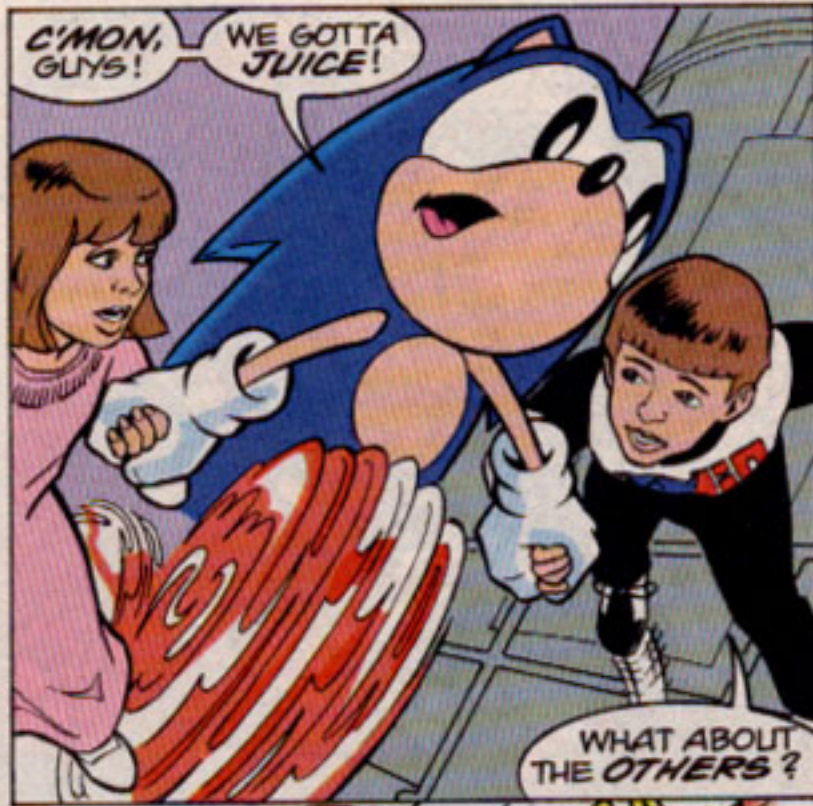
IT'S REALLY THE HAIR ON
YOUR HEAD THAT I WISH
TO HARM!





HERE! HAVE SOME GOOD VIBRATIONS--

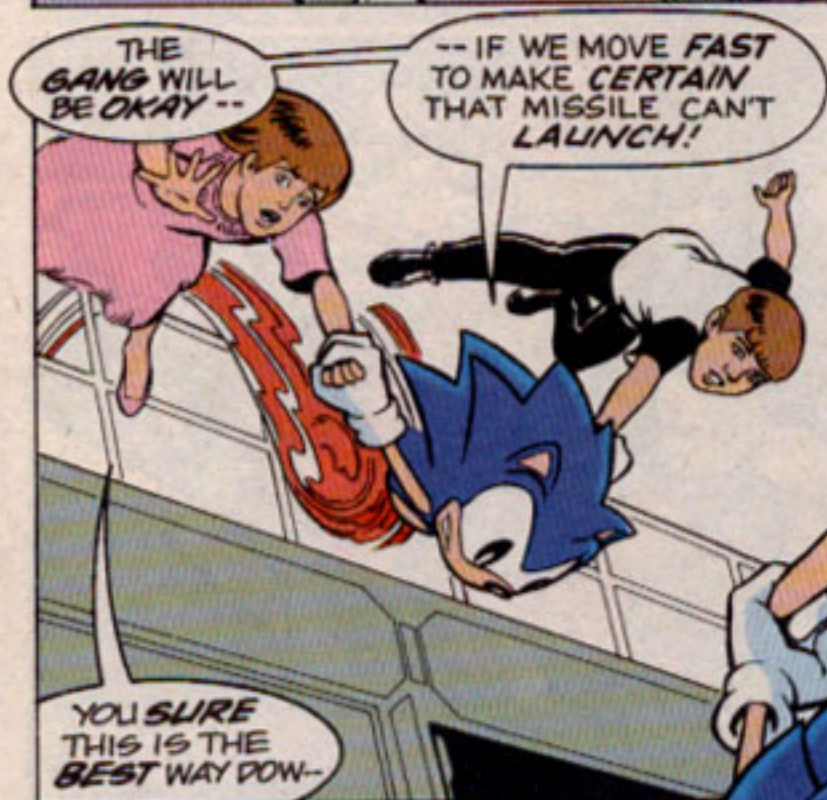
--TO REALLY MAKE MY DAY!



C'MON, GUYS!

WE GOTTA JUICE!

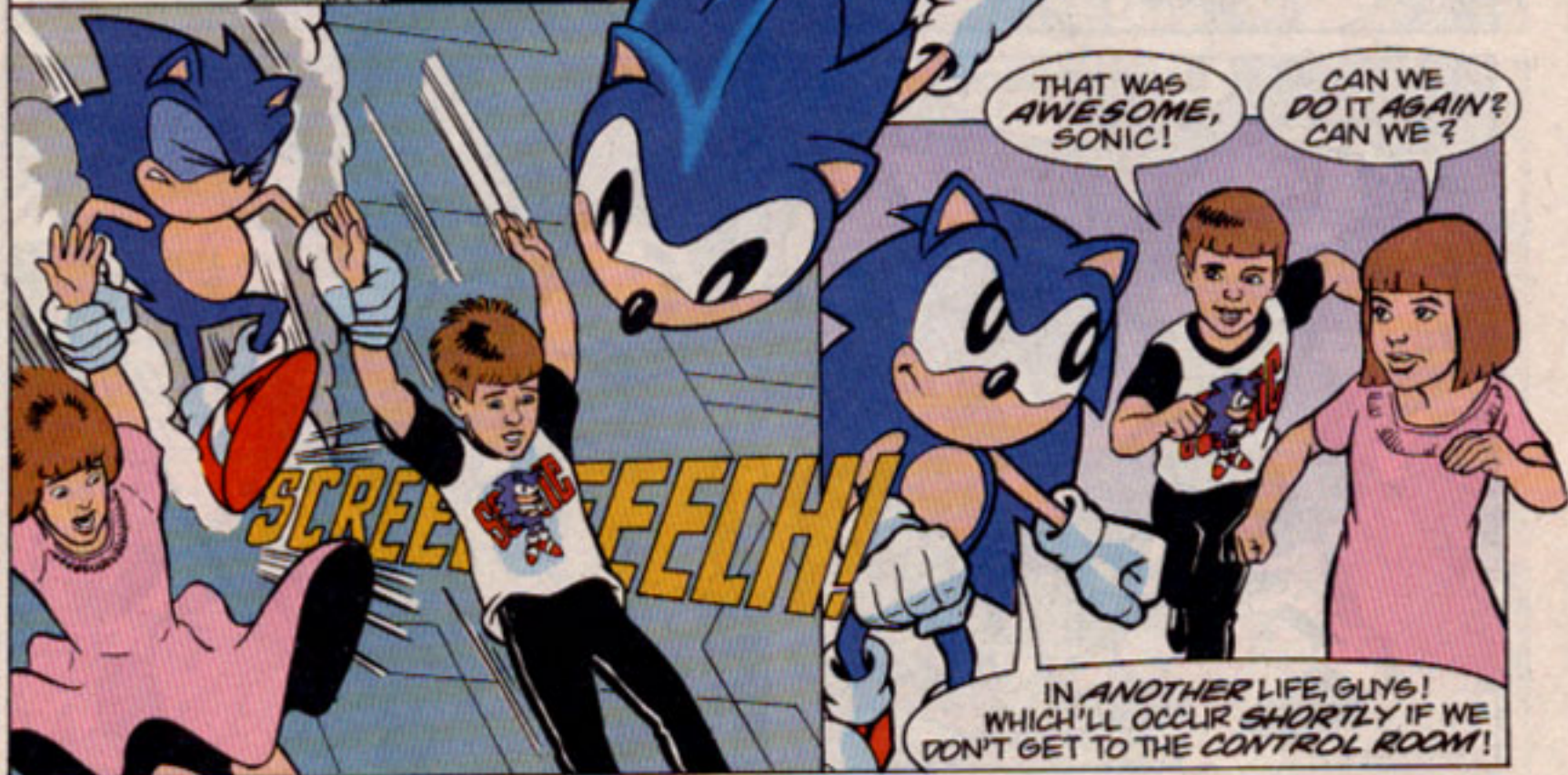
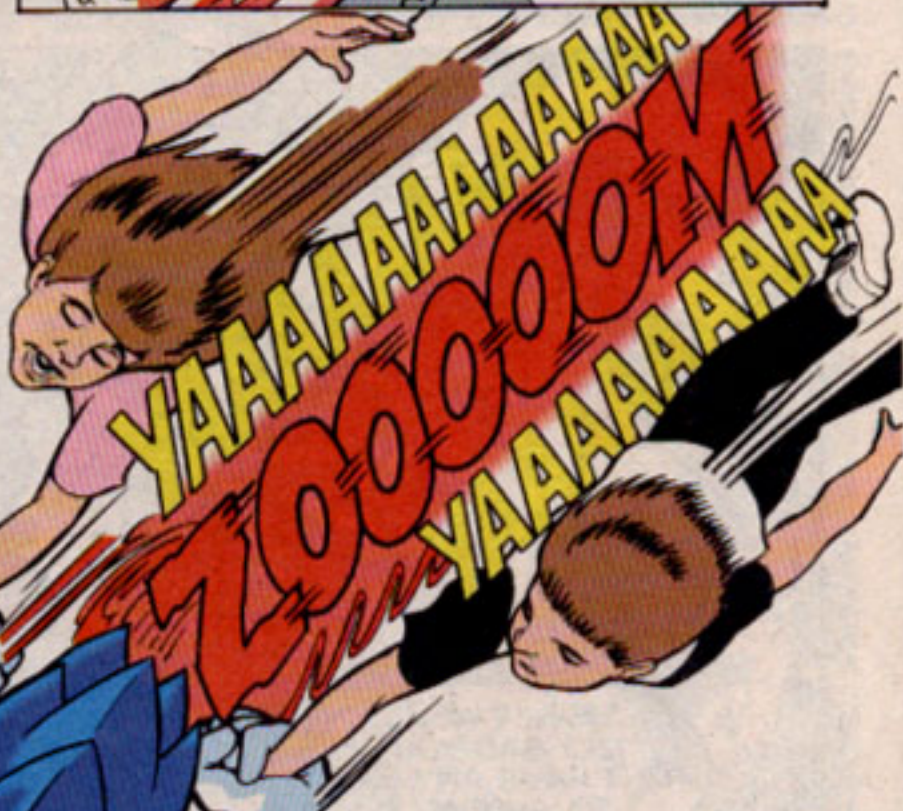
WHAT ABOUT THE OTHERS?



THE GANG WILL BE OKAY --

-- IF WE MOVE FAST TO MAKE CERTAIN THAT MISSILE CAN'T LAUNCH!

YOU SURE THIS IS THE BEST WAY DOW--

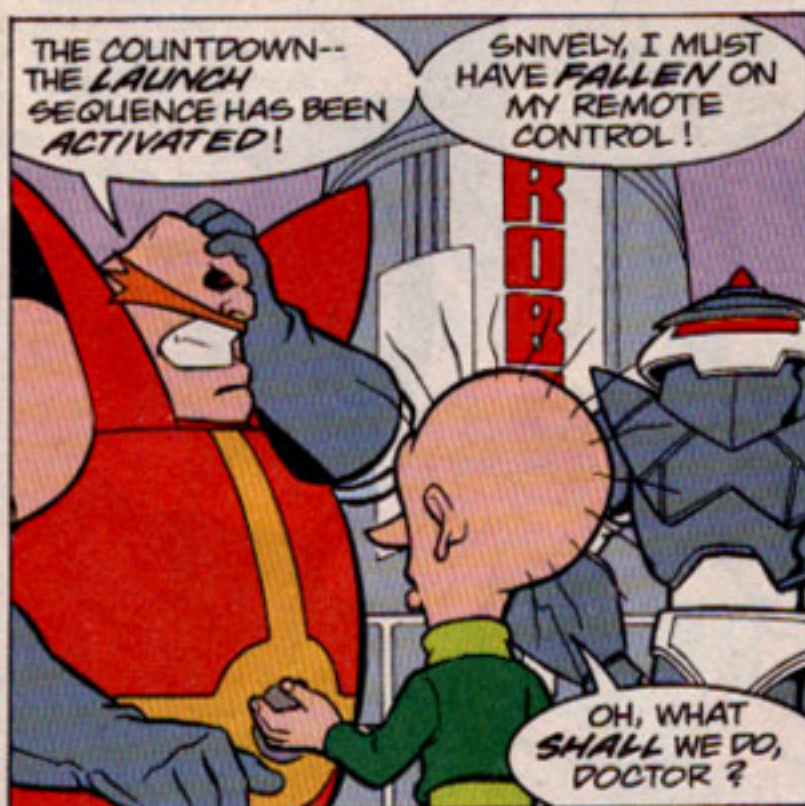
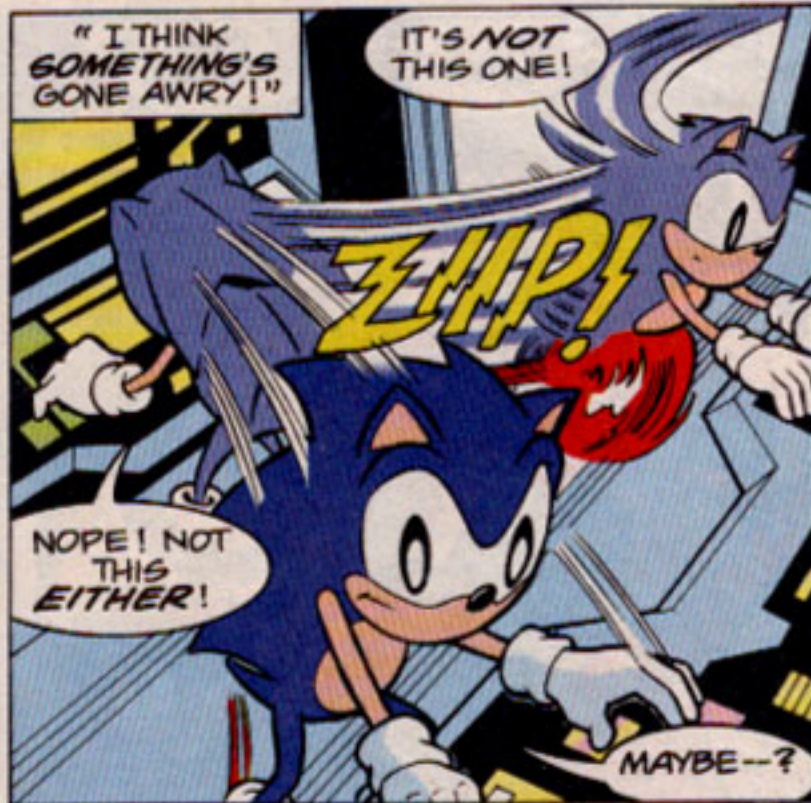
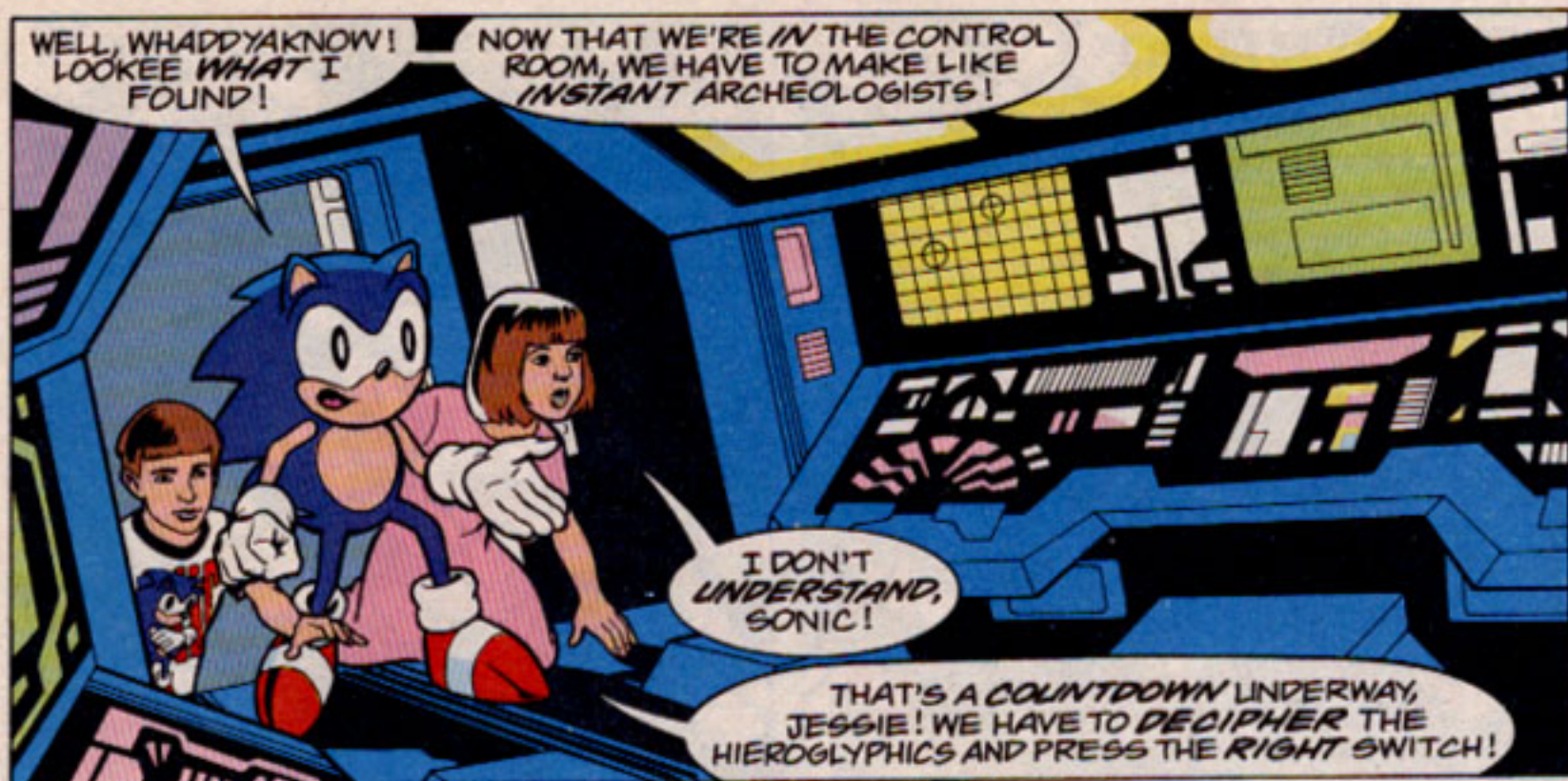


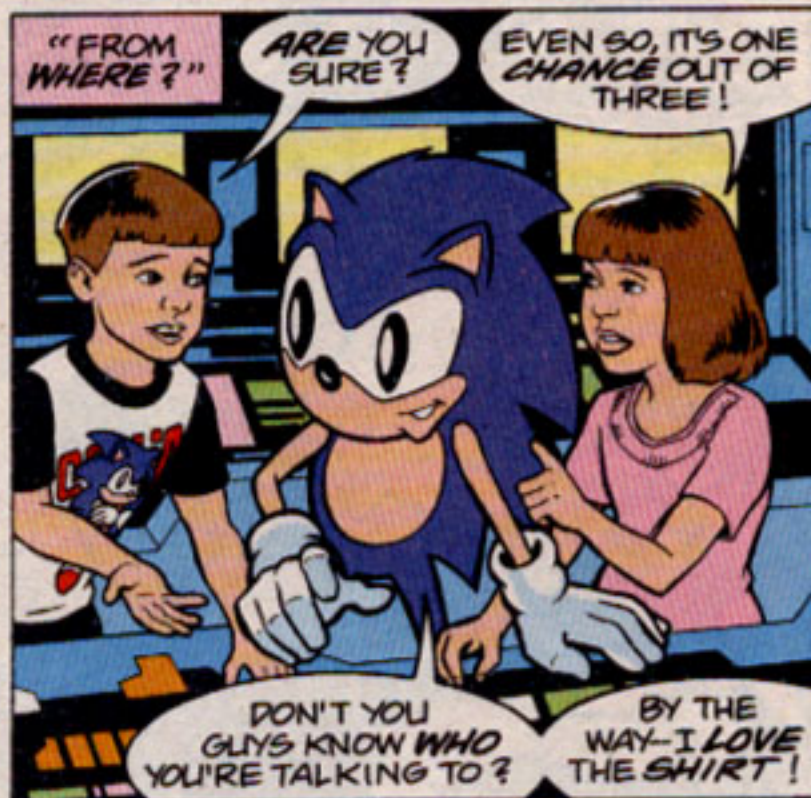
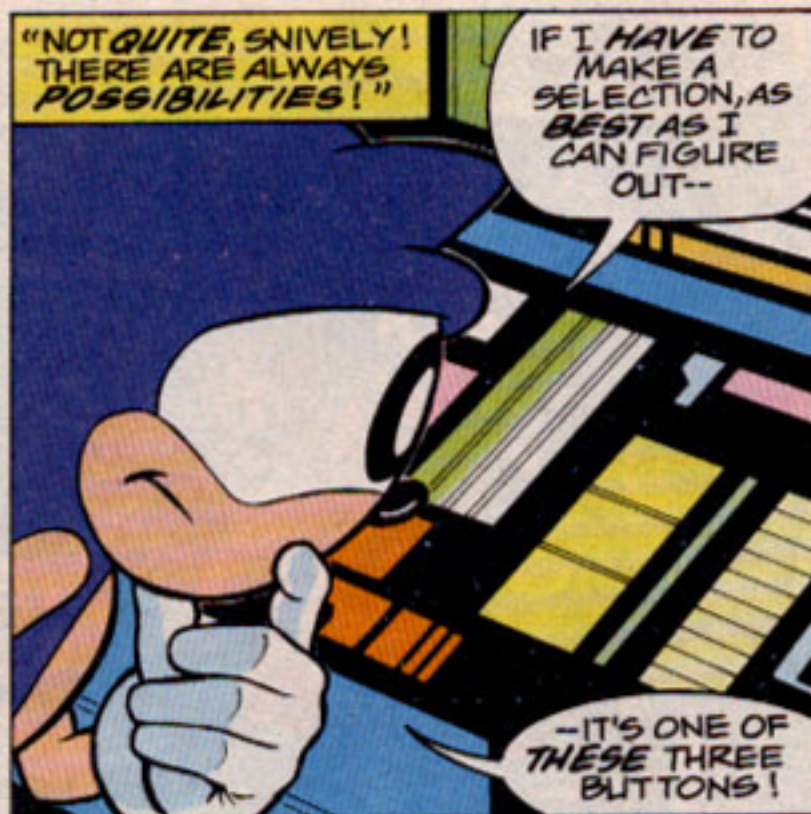
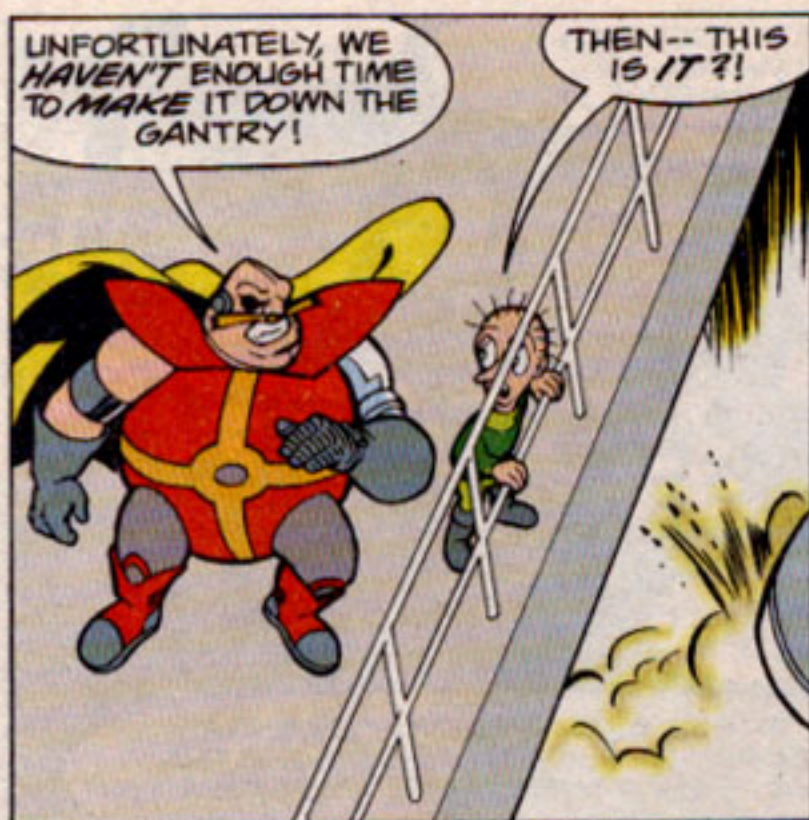
THAT WAS AWESOME, SONIC!

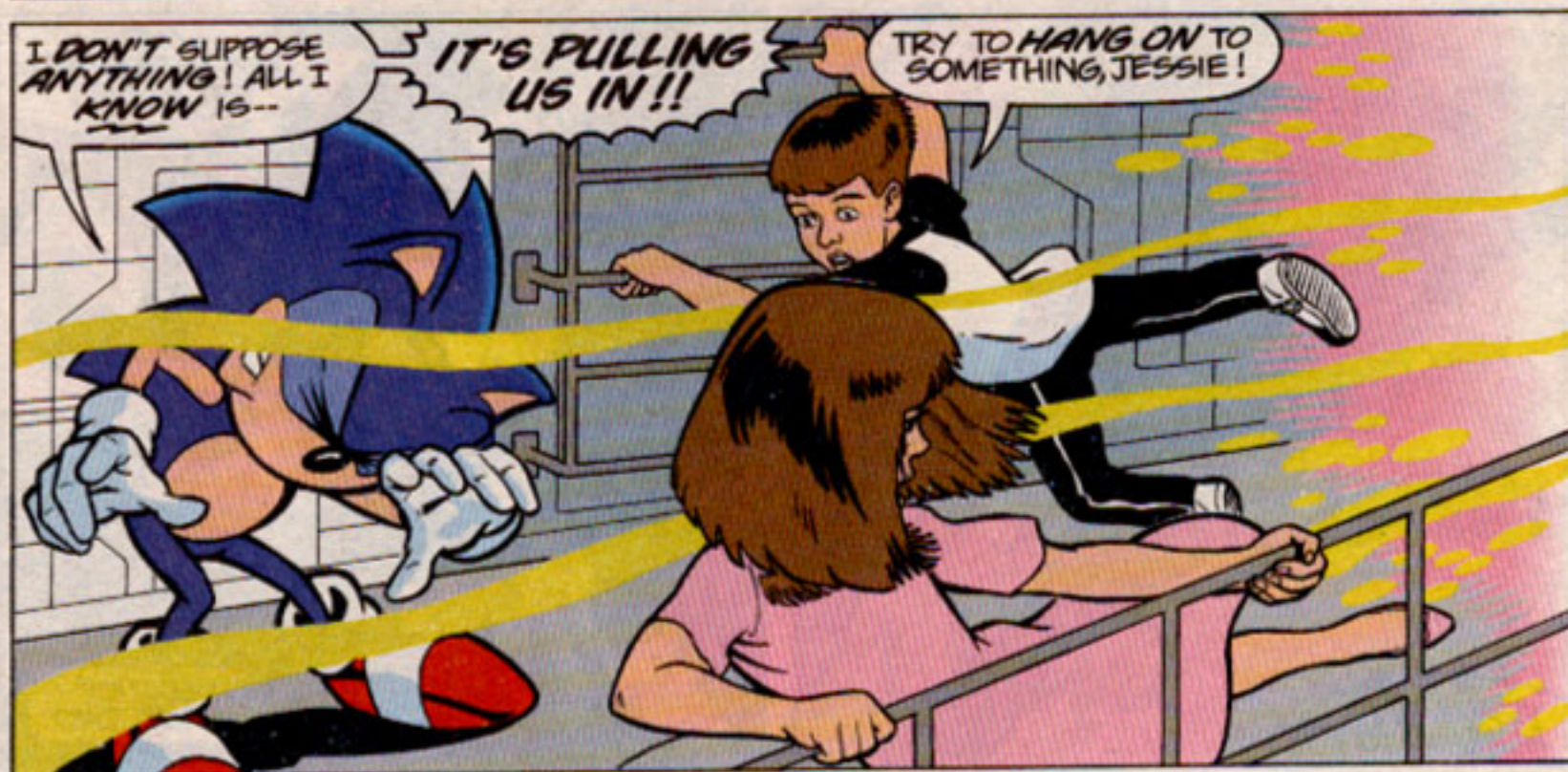
CAN WE DO IT AGAIN? CAN WE?

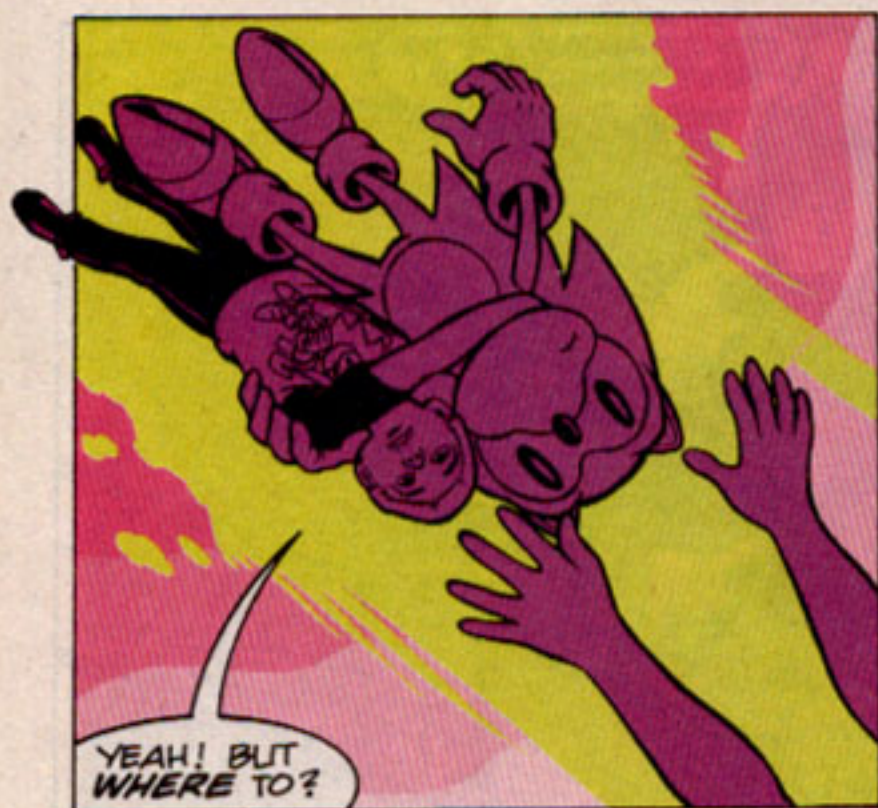
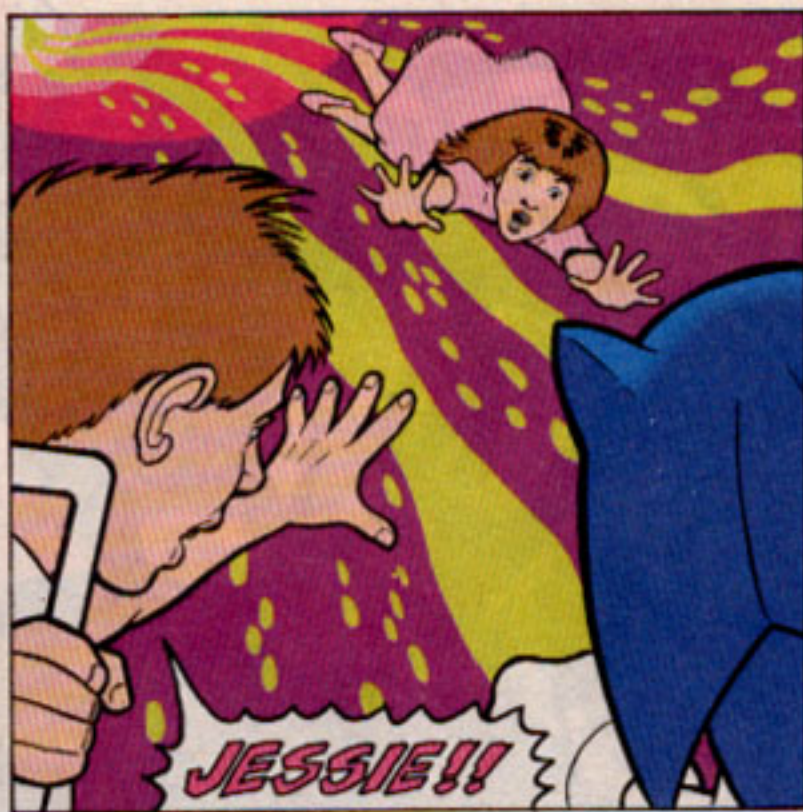
SCREEEECH!

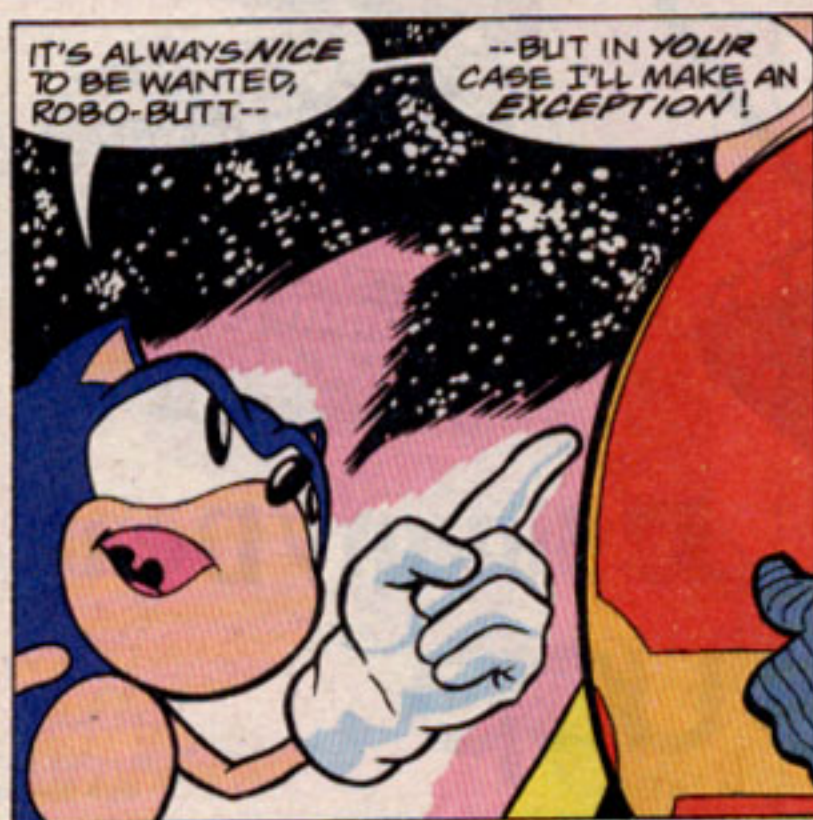
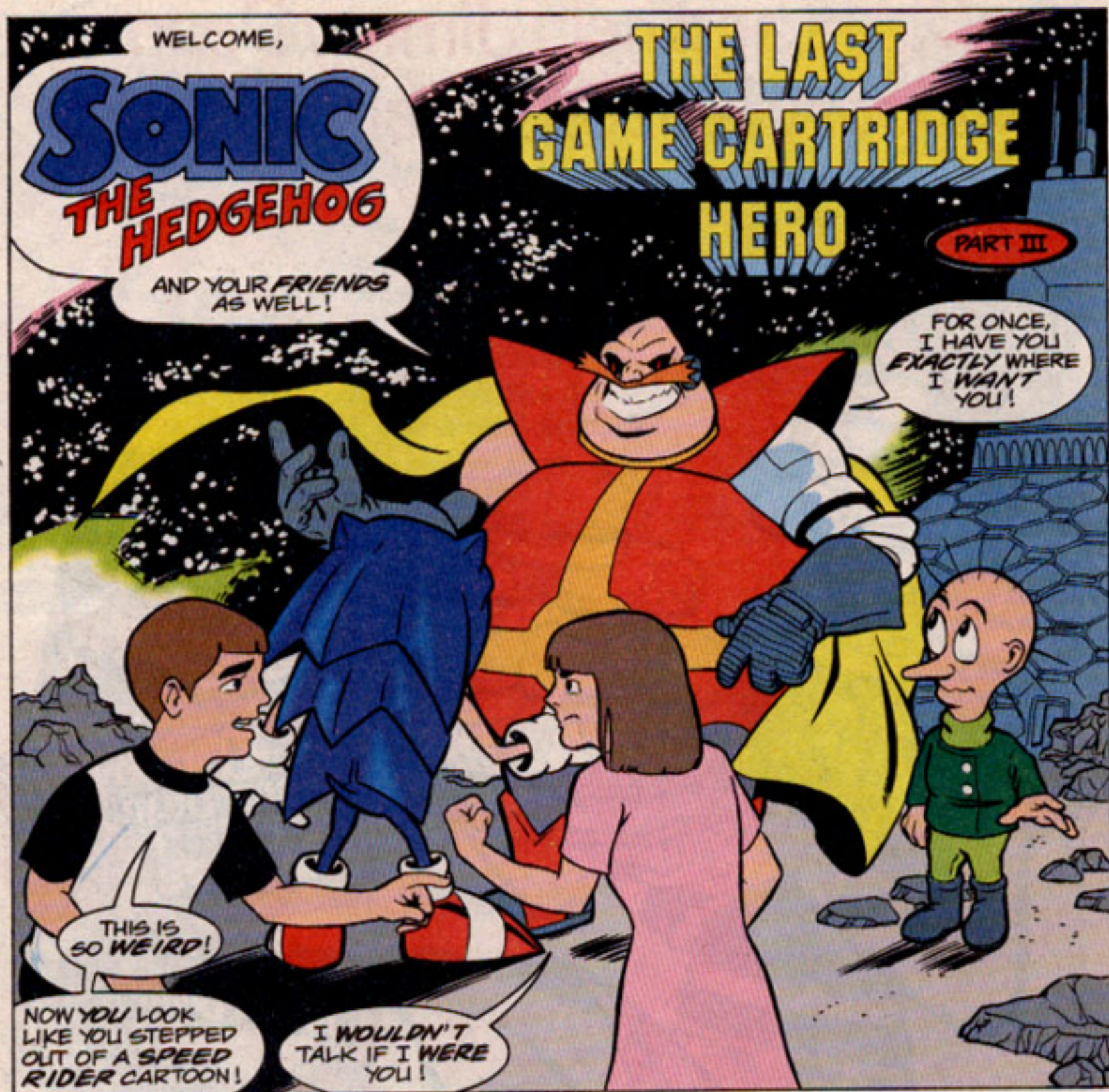
IN ANOTHER LIFE, GUYS! WHICH'LL OCCUR SHORTLY IF WE DON'T GET TO THE CONTROL ROOM!

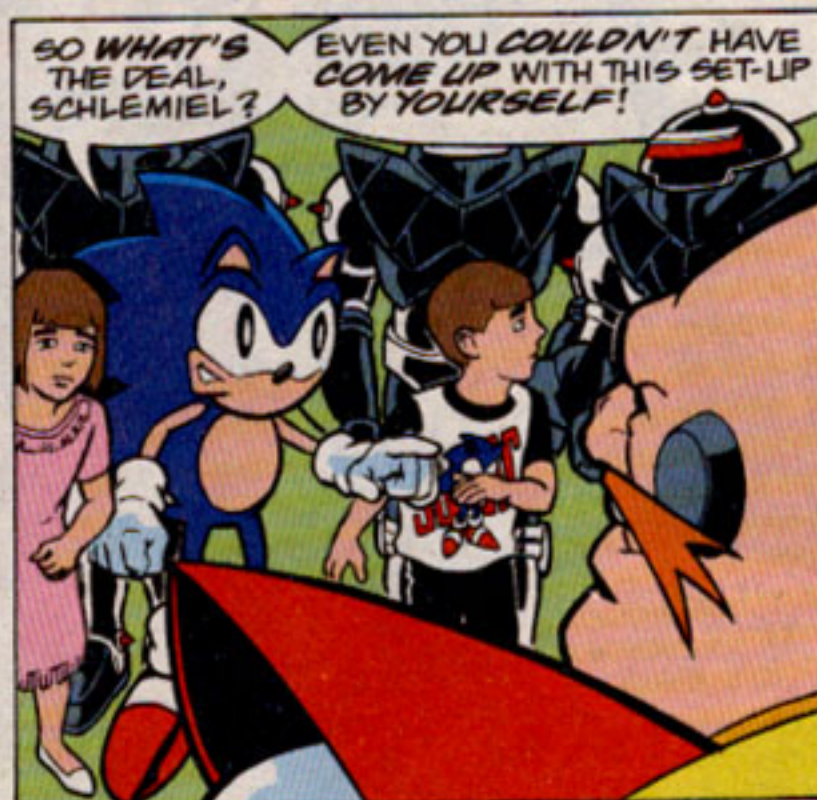
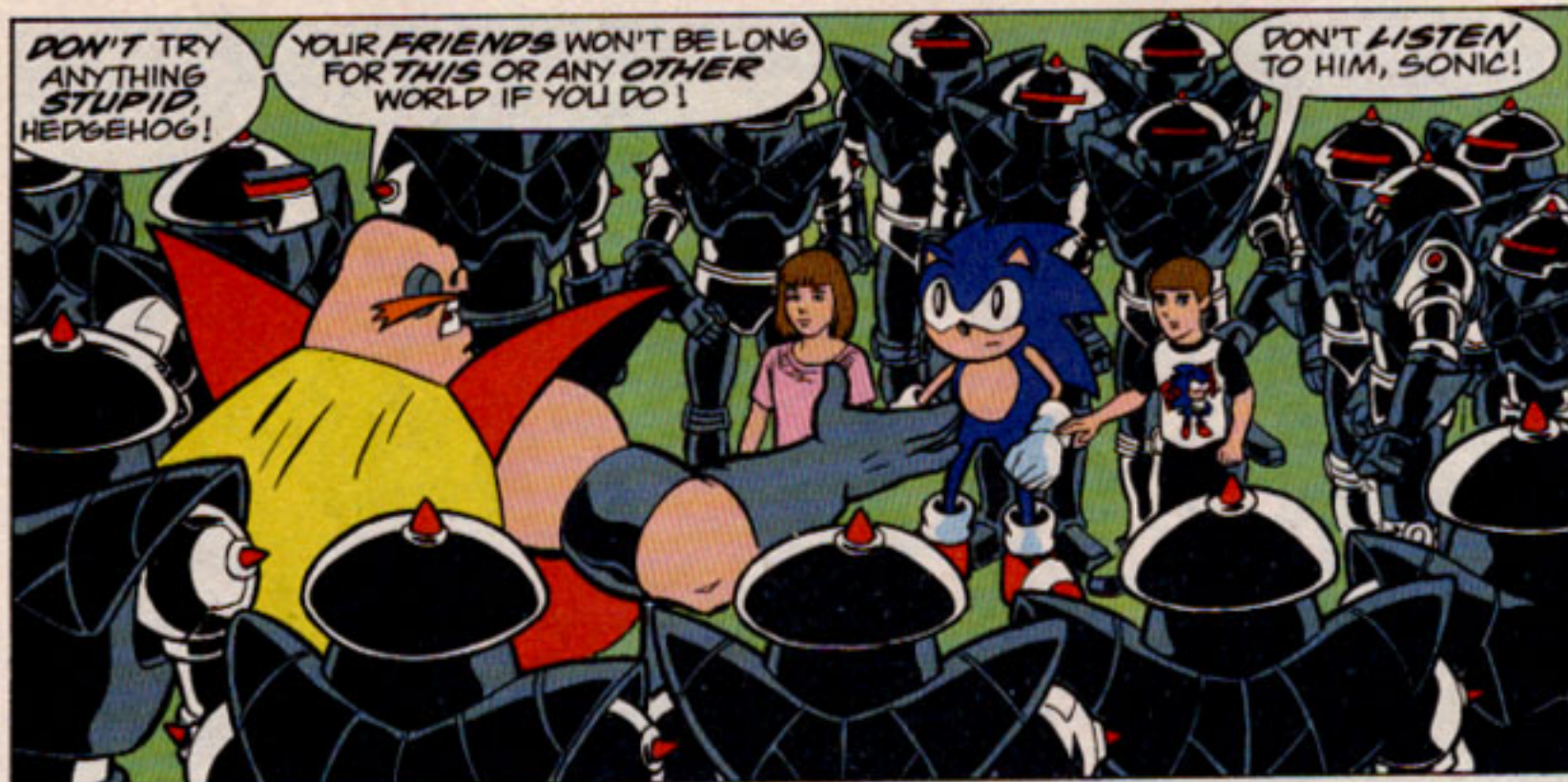


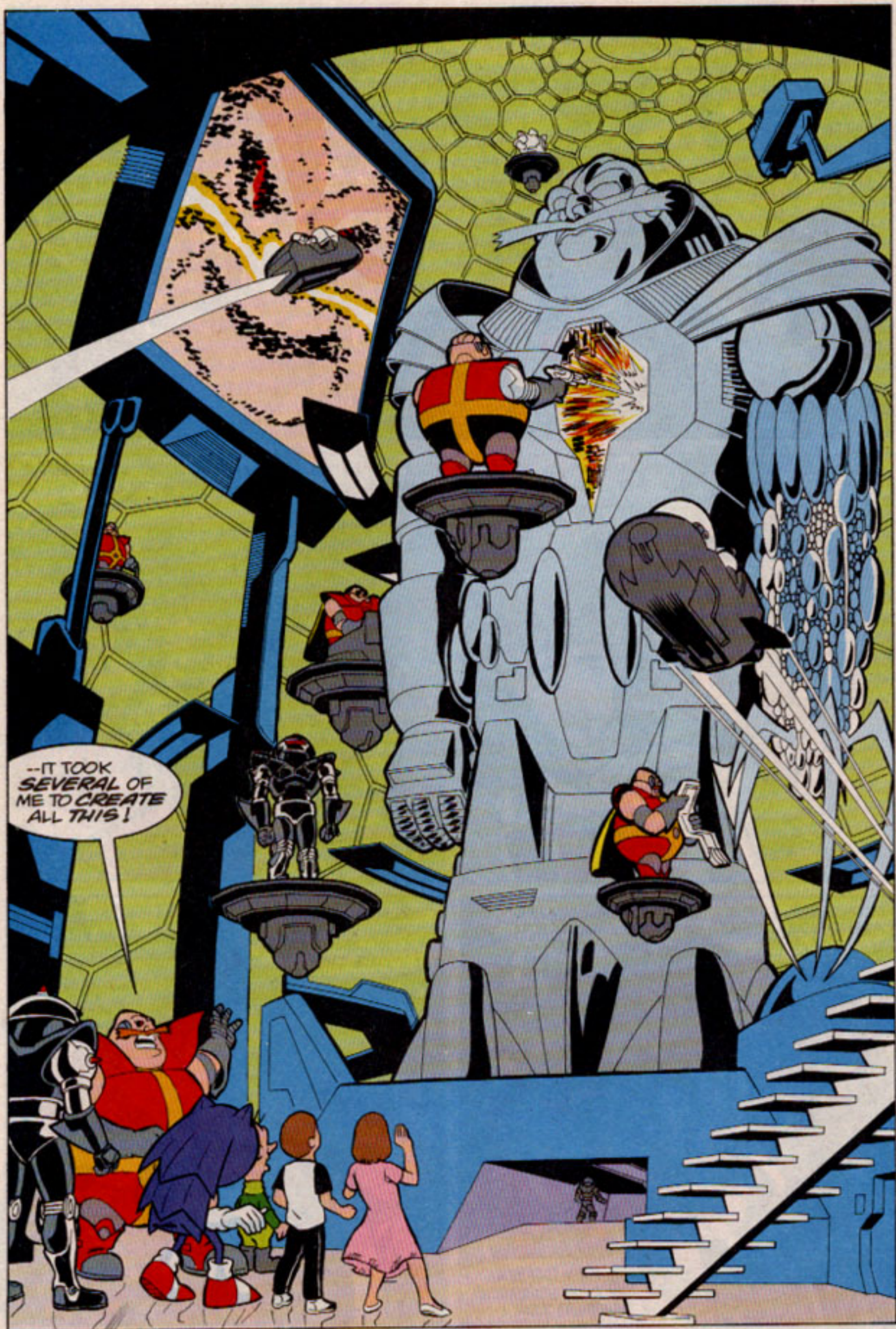


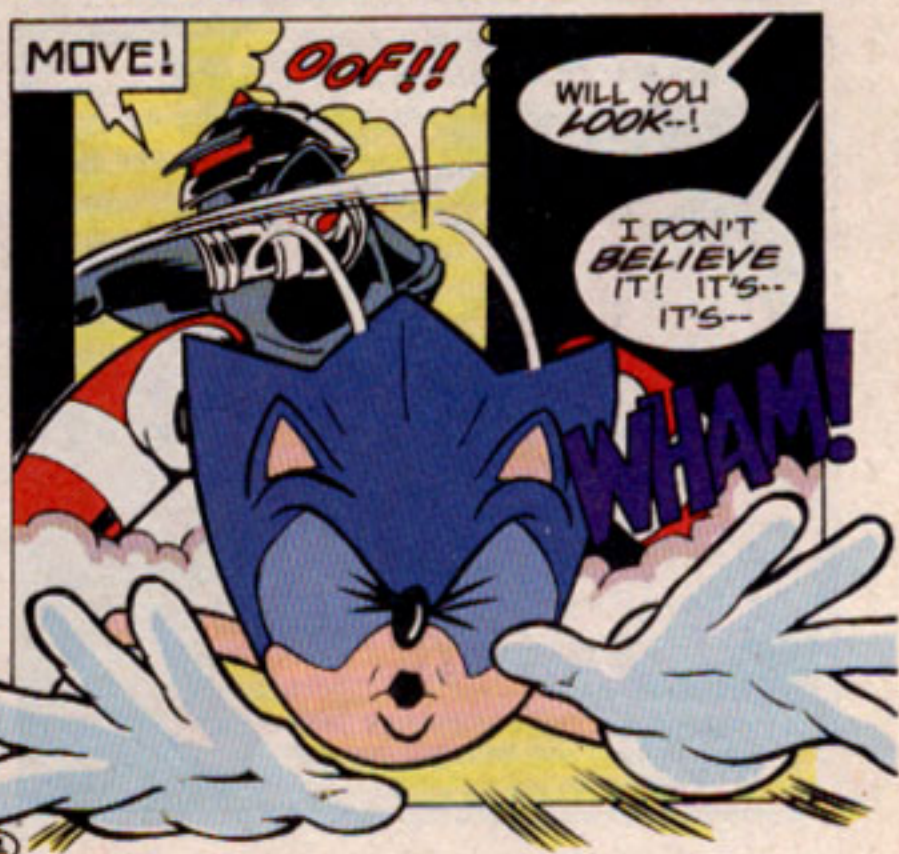
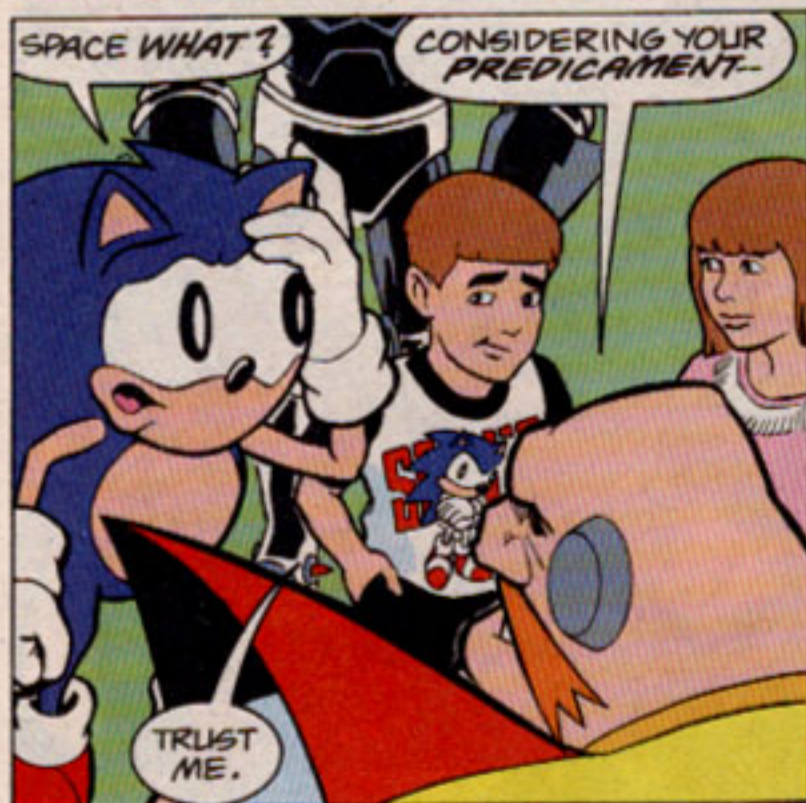
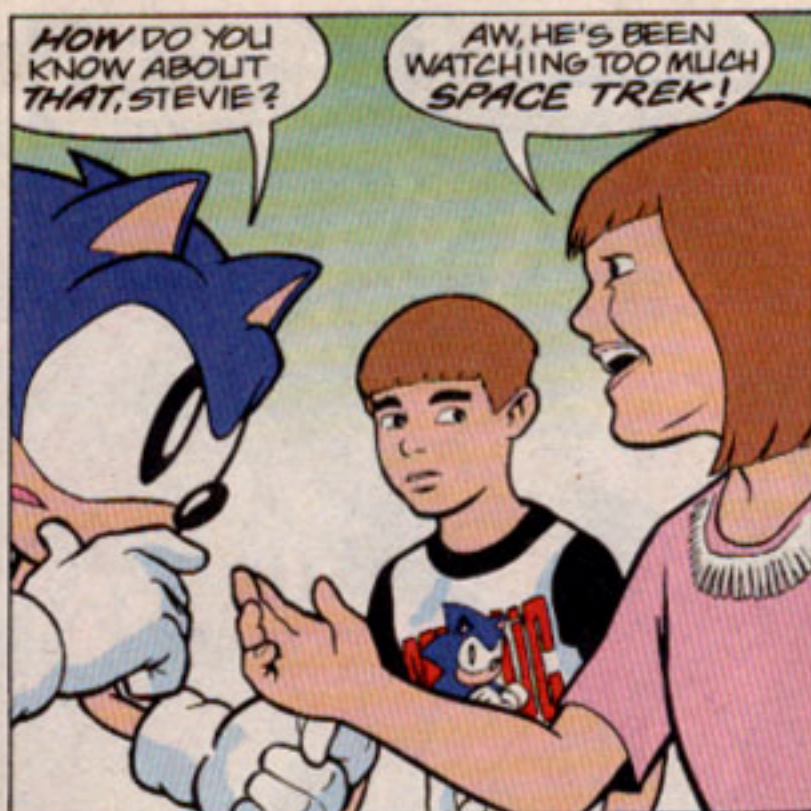
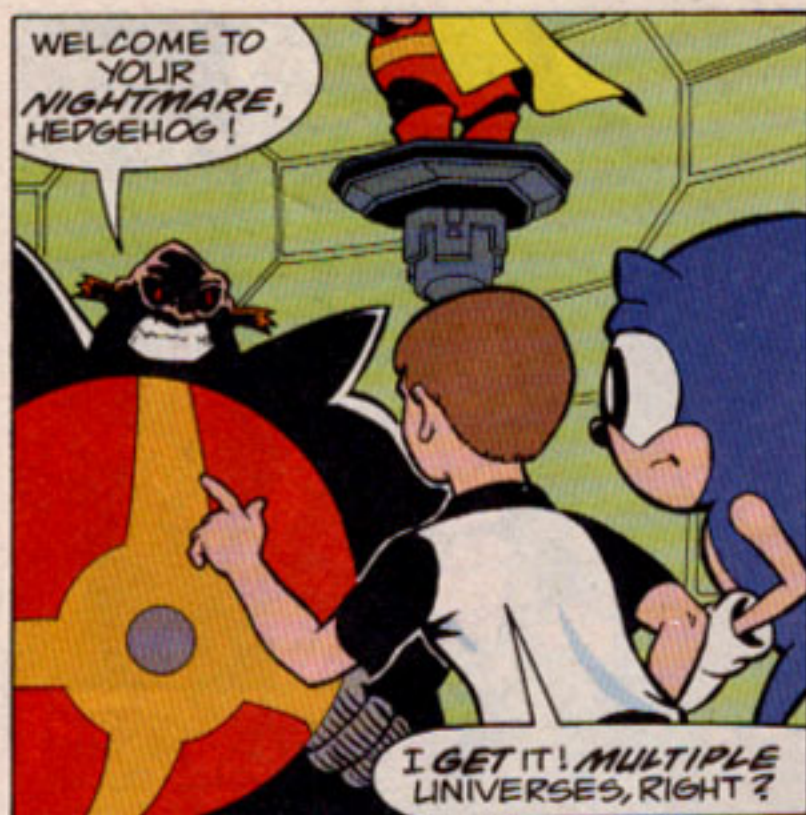


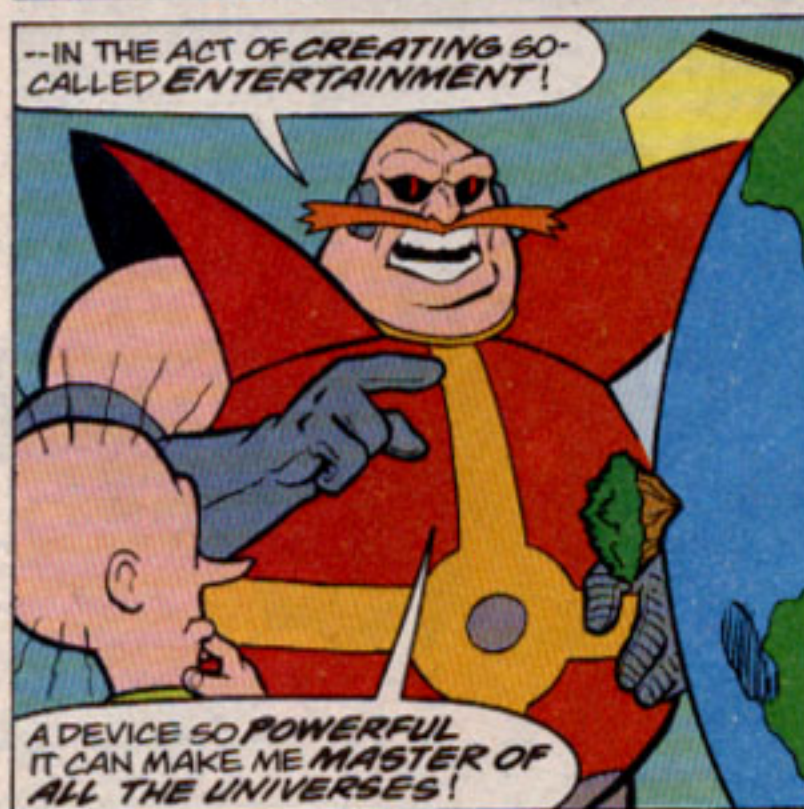
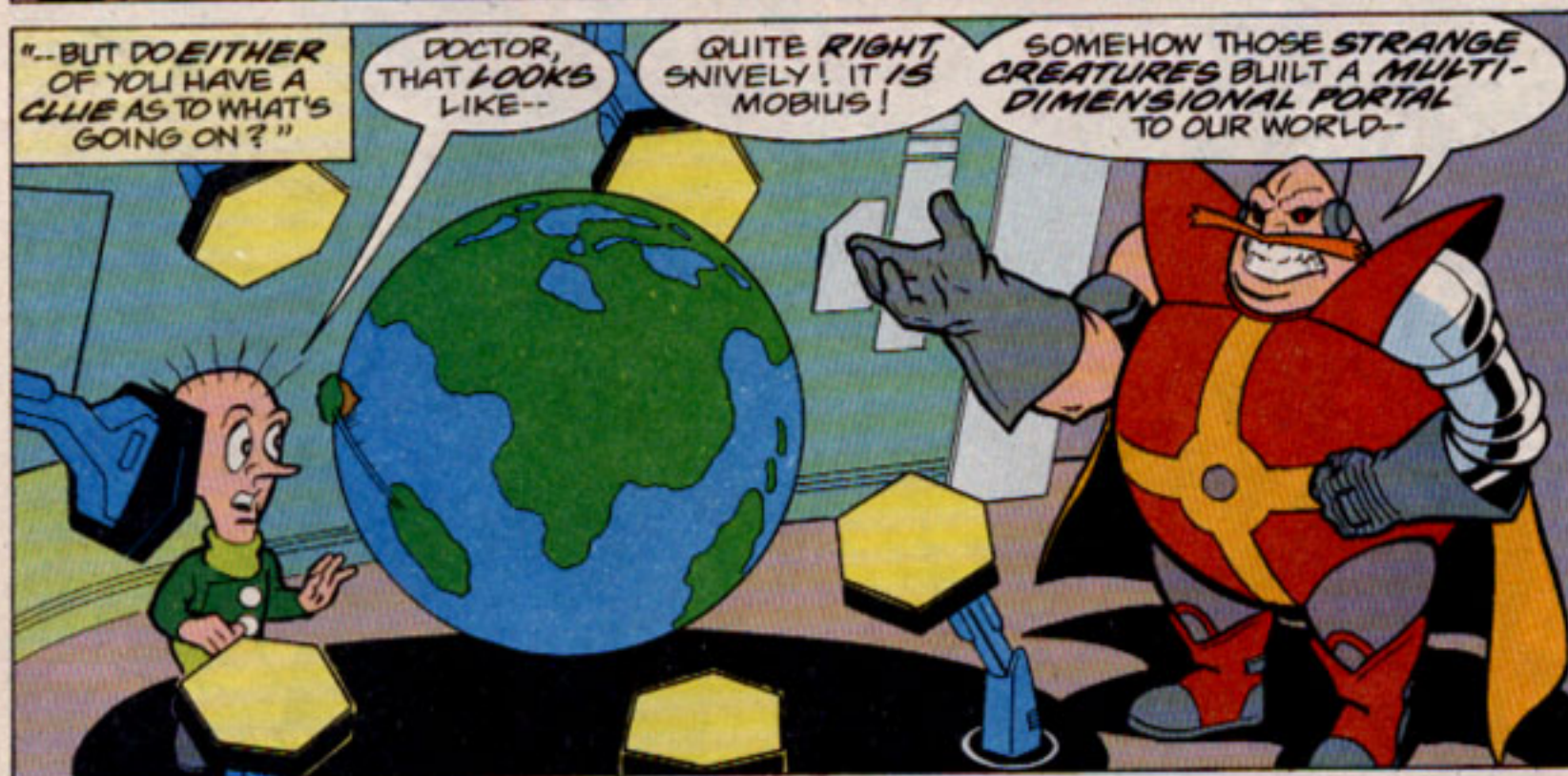
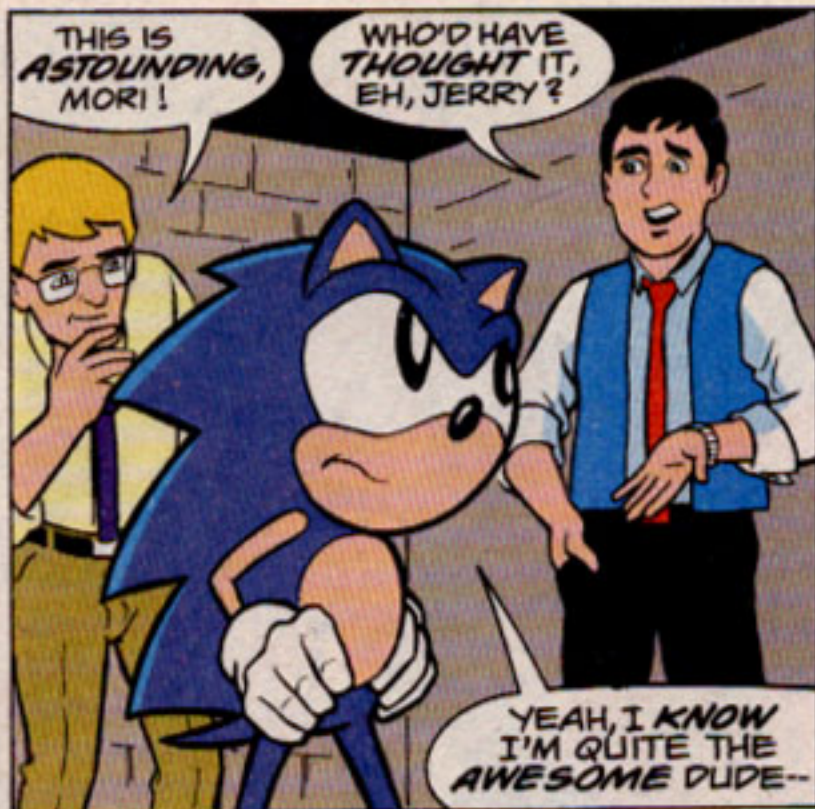


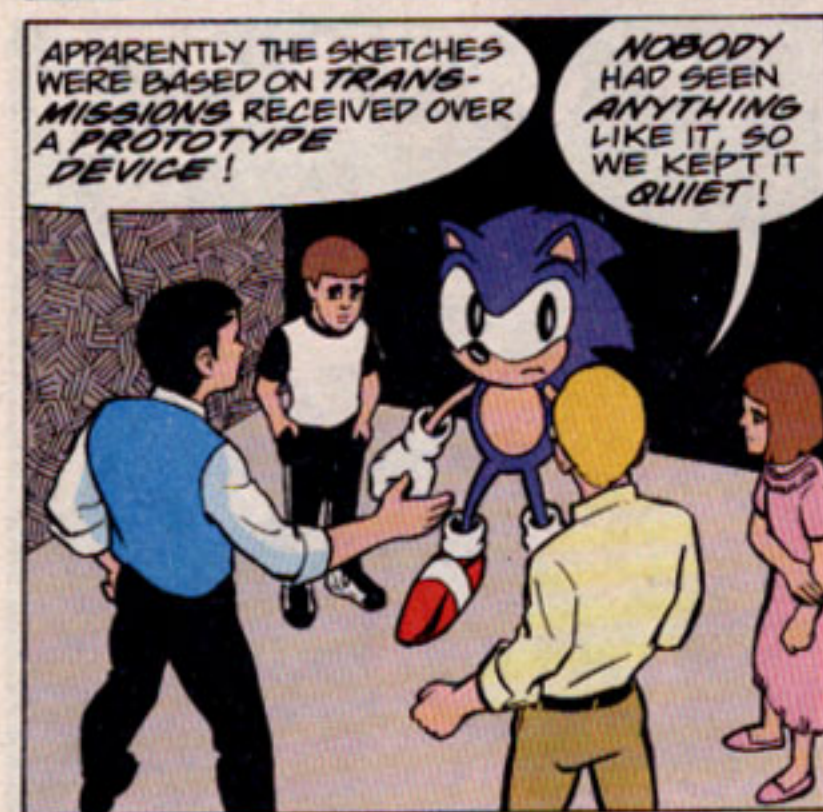
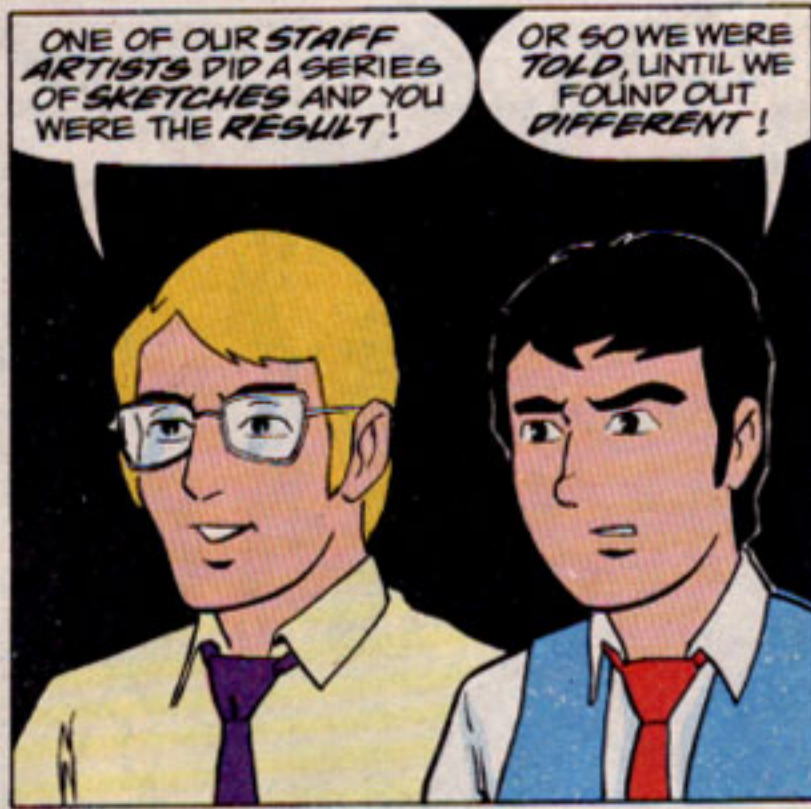


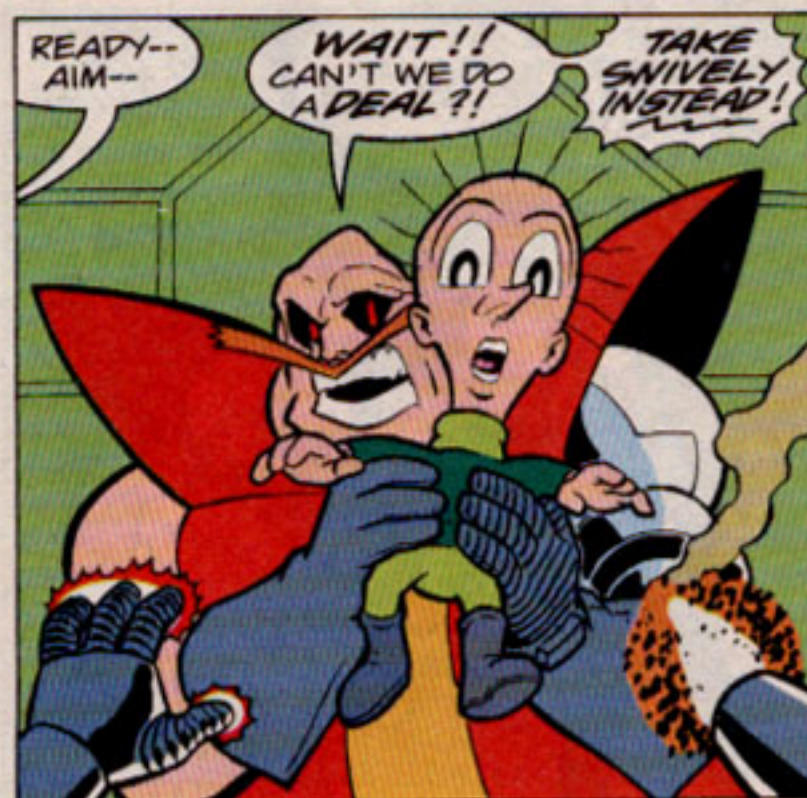
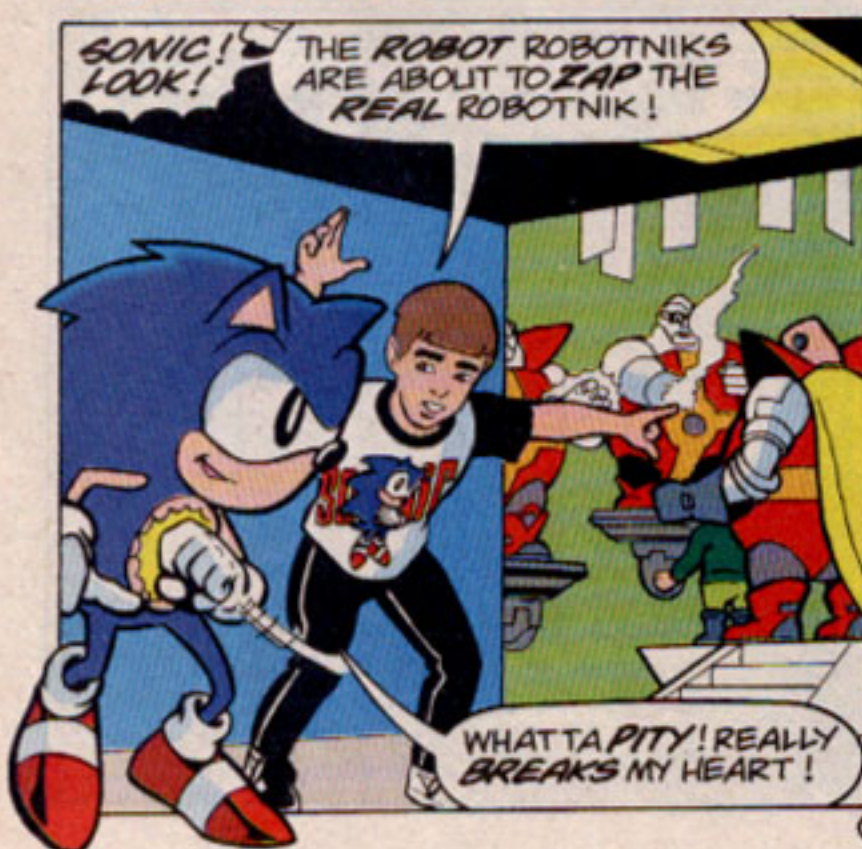
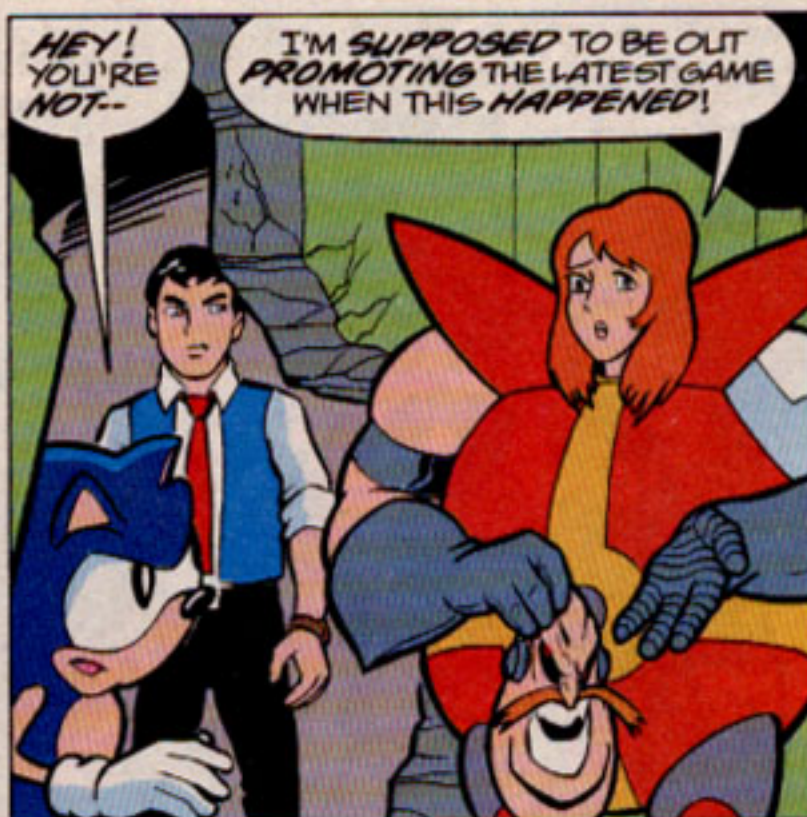


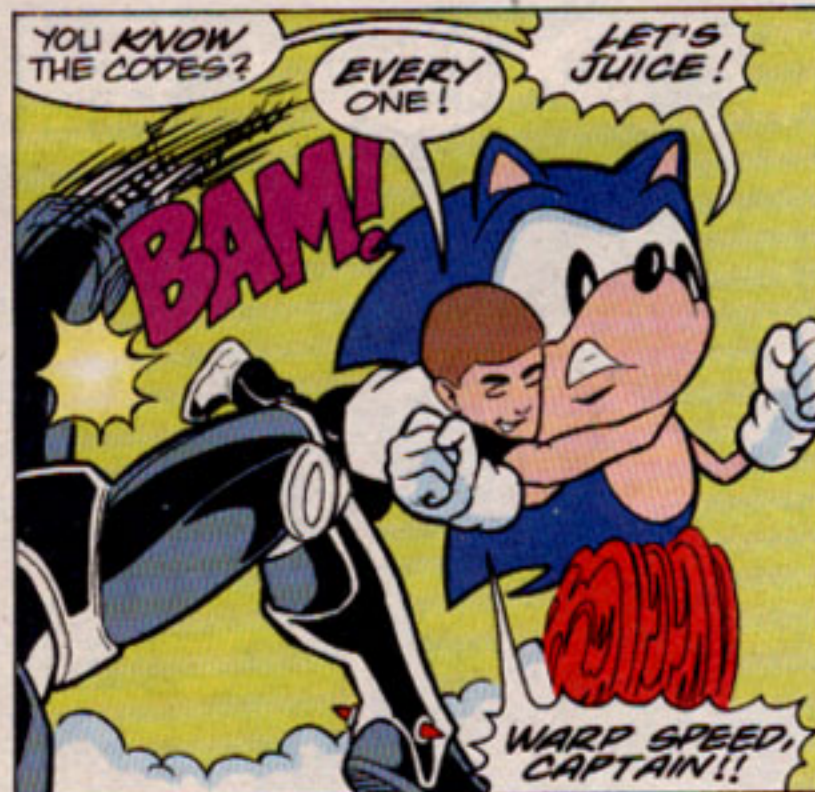
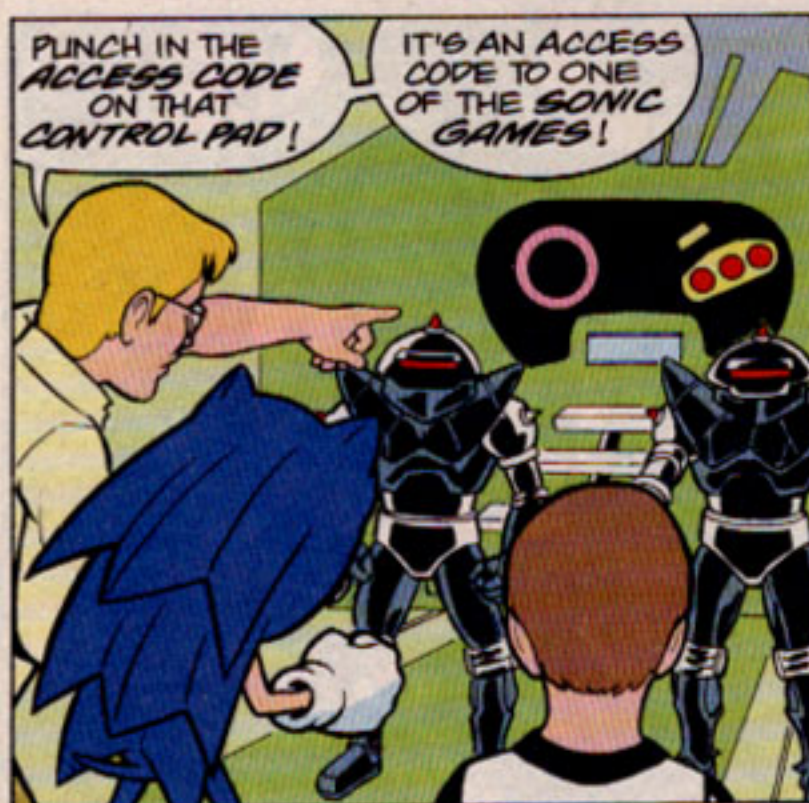
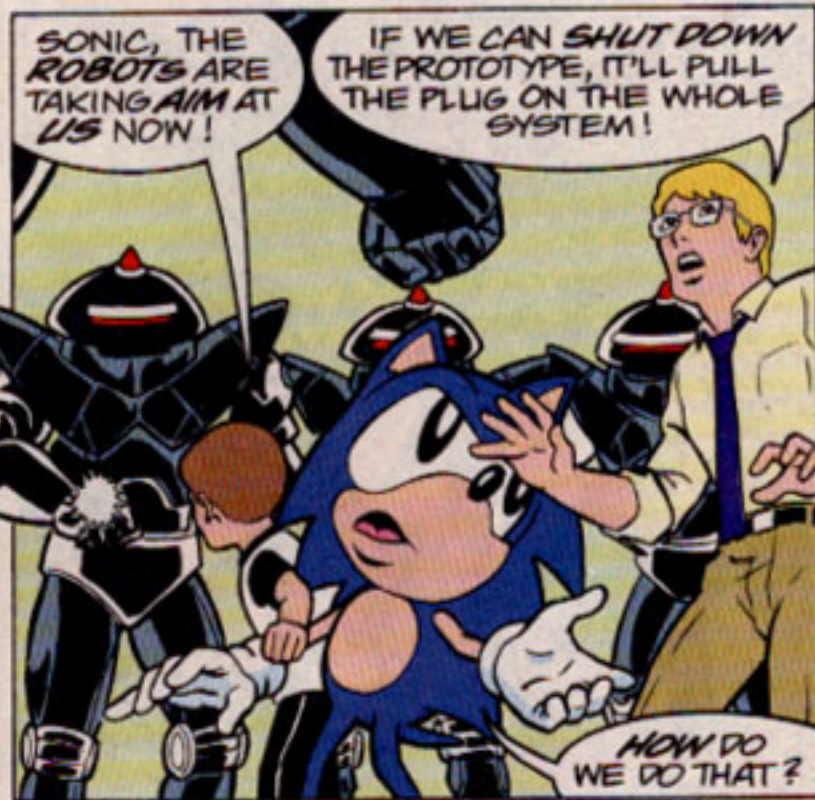
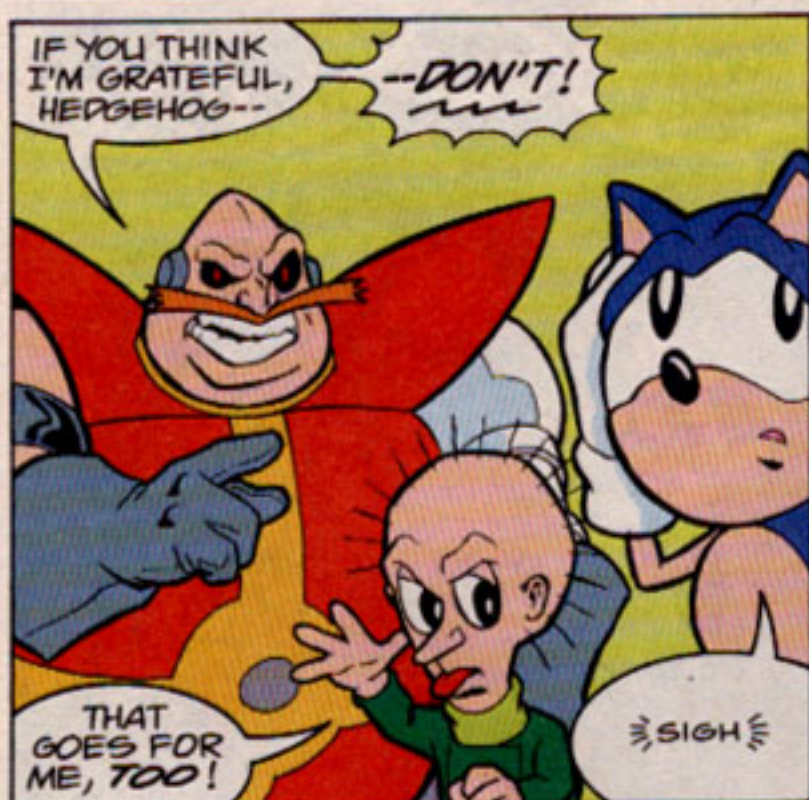
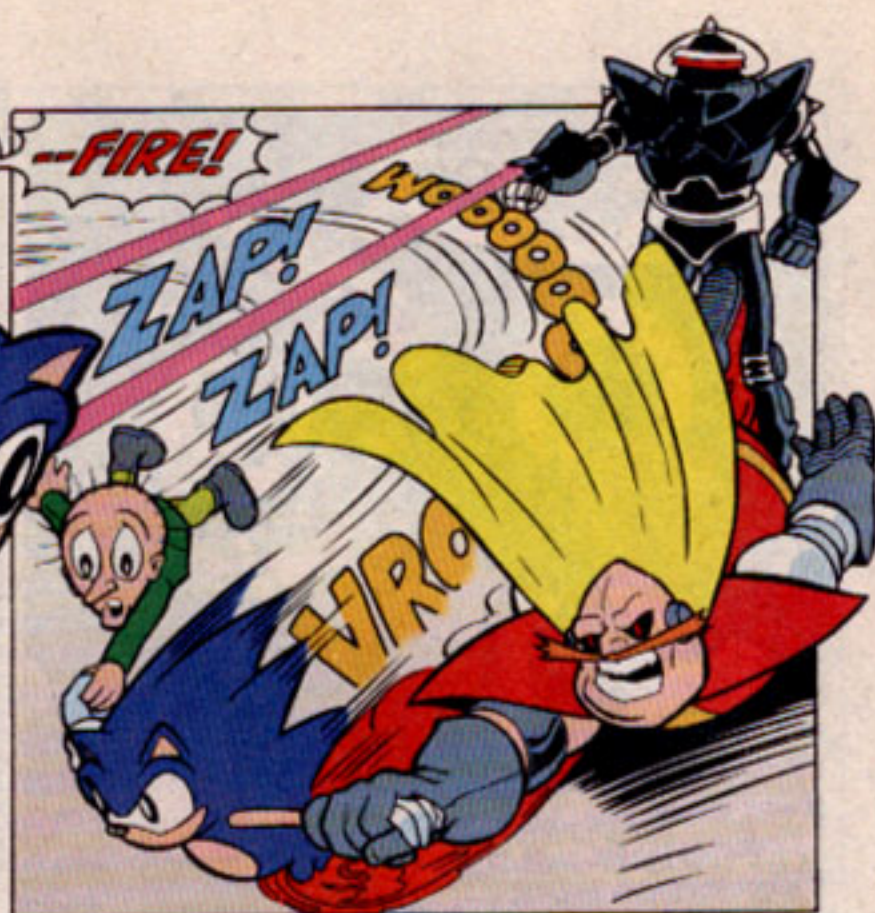
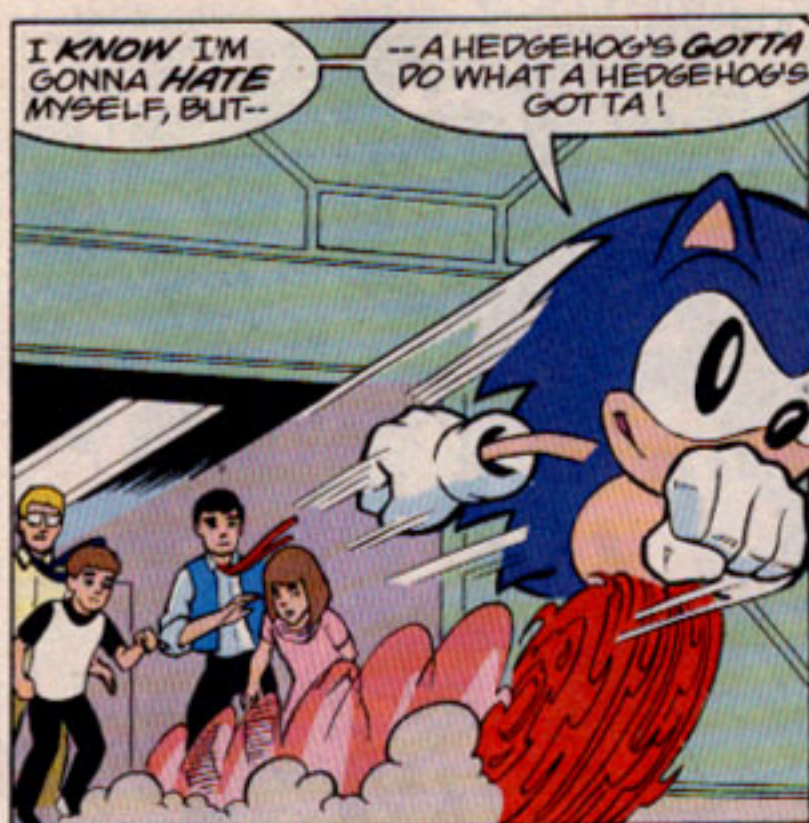


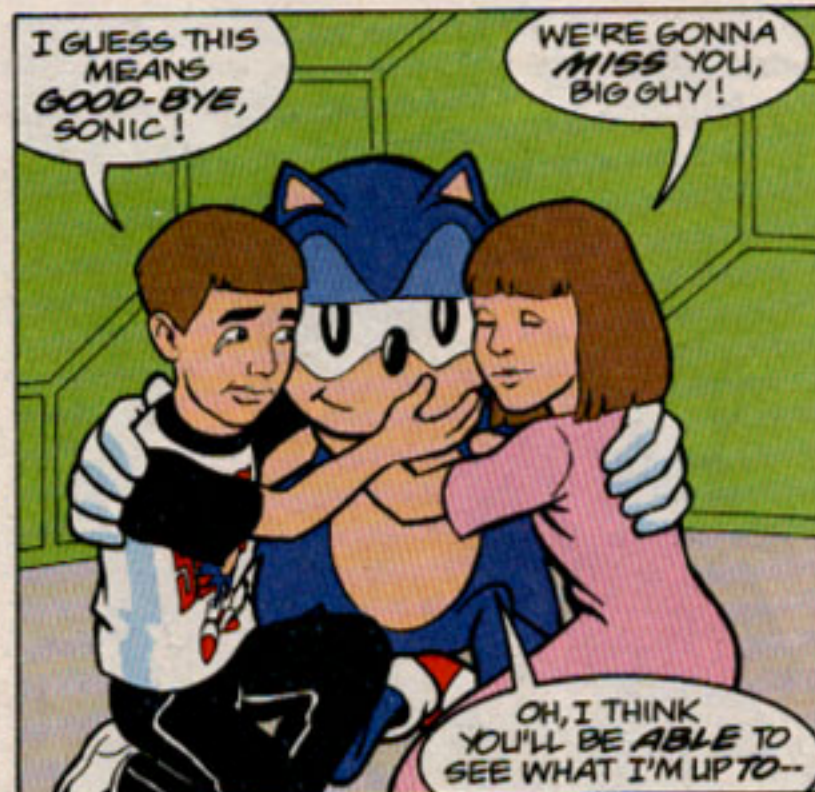
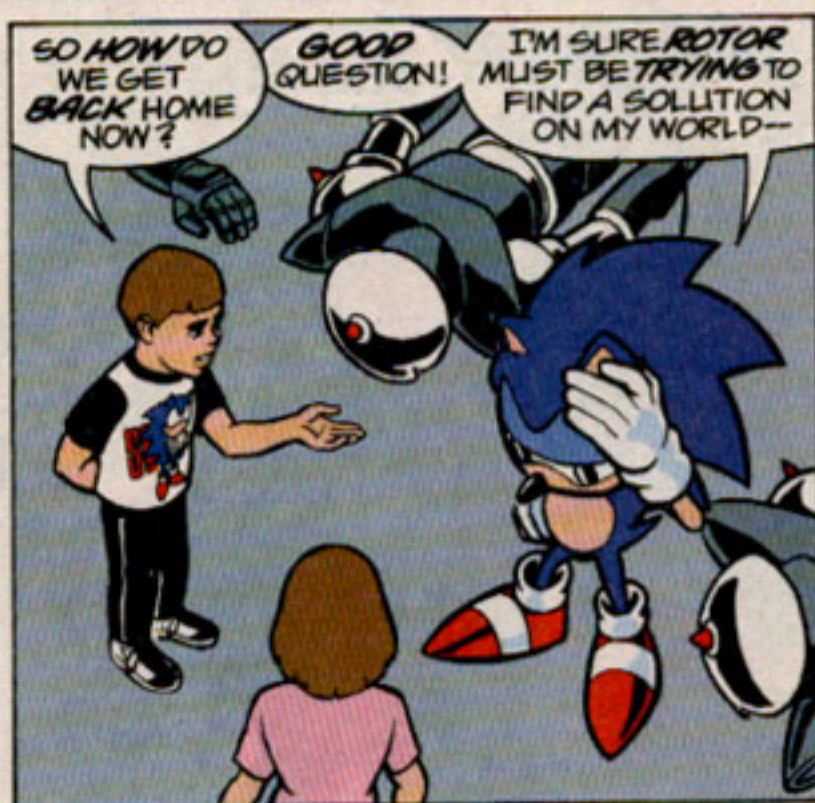


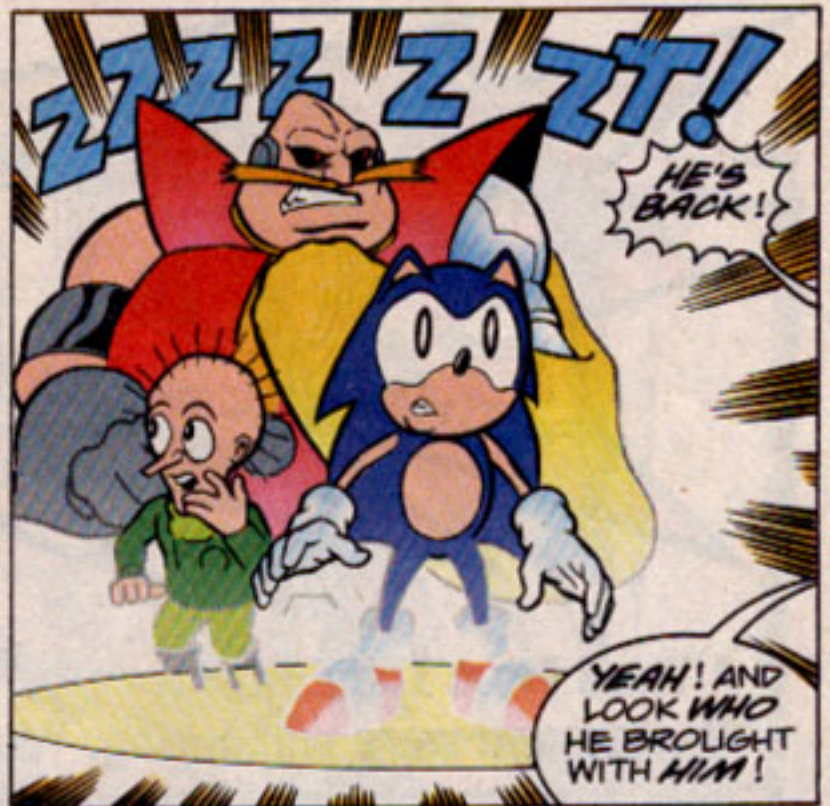
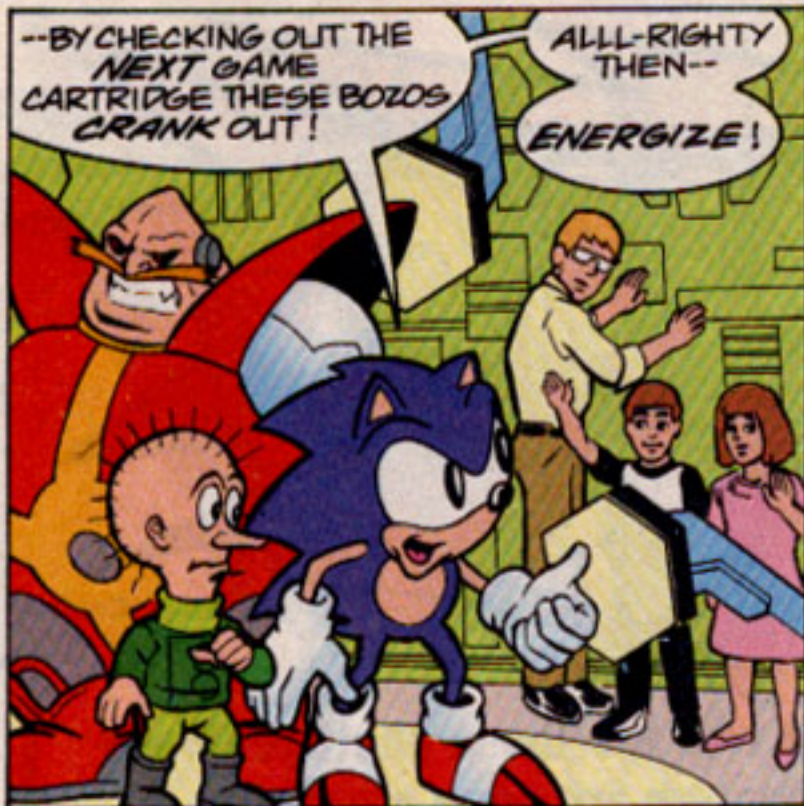












THE END

SONIC

LIVE!

J. Freddy Gabriele
Editor

A Word From The Editor...

In case you were wondering, "Just who are those photogenically wild and crazy kids?" These child actors are none other than Ken Penders' son, Stephen and his niece, Jessica. Ken asked them for their help when he started on the project. He knew he would spend hours with them making sure each photograph was just the way he wanted. As far as their help was concerned, Ken was quoted as saying, "Hey, they worked for free!" Let us know what you think of "Sonic Live!" We'll be waiting to hear from you!

See Ya'!

FREDDY

Looking for more Sonic action?! Then you better not miss Sonic's new Genesis game adapted into his next 48-page Special... **SONIC BLAST!** On sale late December '96!



Sonic Blast!

...And let's not forget about the Blue Blur's regular series!

In just two weeks...
SONIC #43
On sale November 1996!

SONIC #44
On sale December 1996!

SONIC #45
On sale January 1997!



#44



#45

Send your letters to:
Sonic Live!
c/o Archie Comic Publications
P.O. Box 419
Mamaroneck, NY 10543-0419

design by JOE PEP

FAN ART

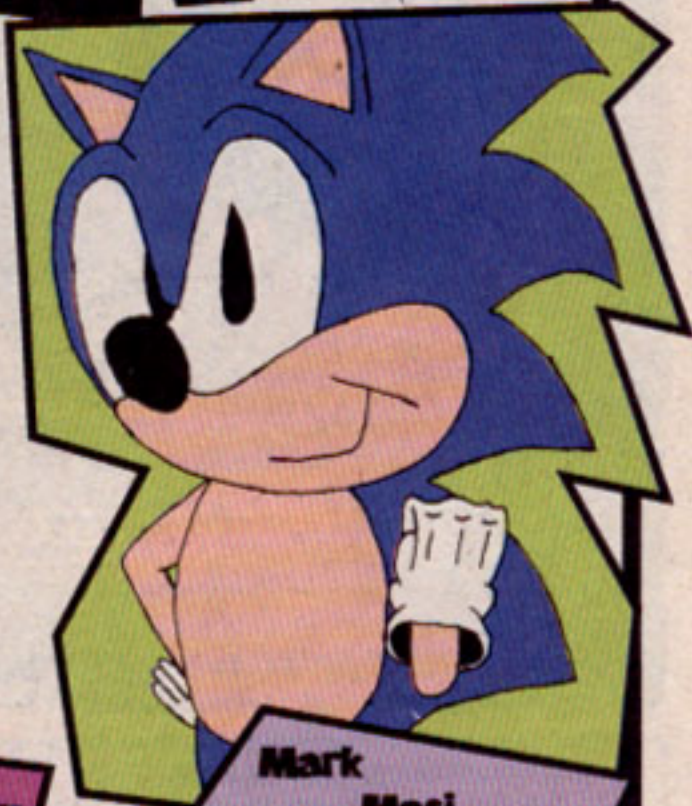


SONIC
THE
HEDGEHOG
CD

ONLY
ON
SEGA
CD



Nathan
Bonner
&
Kity



Mark
Masi
New Haven, CT

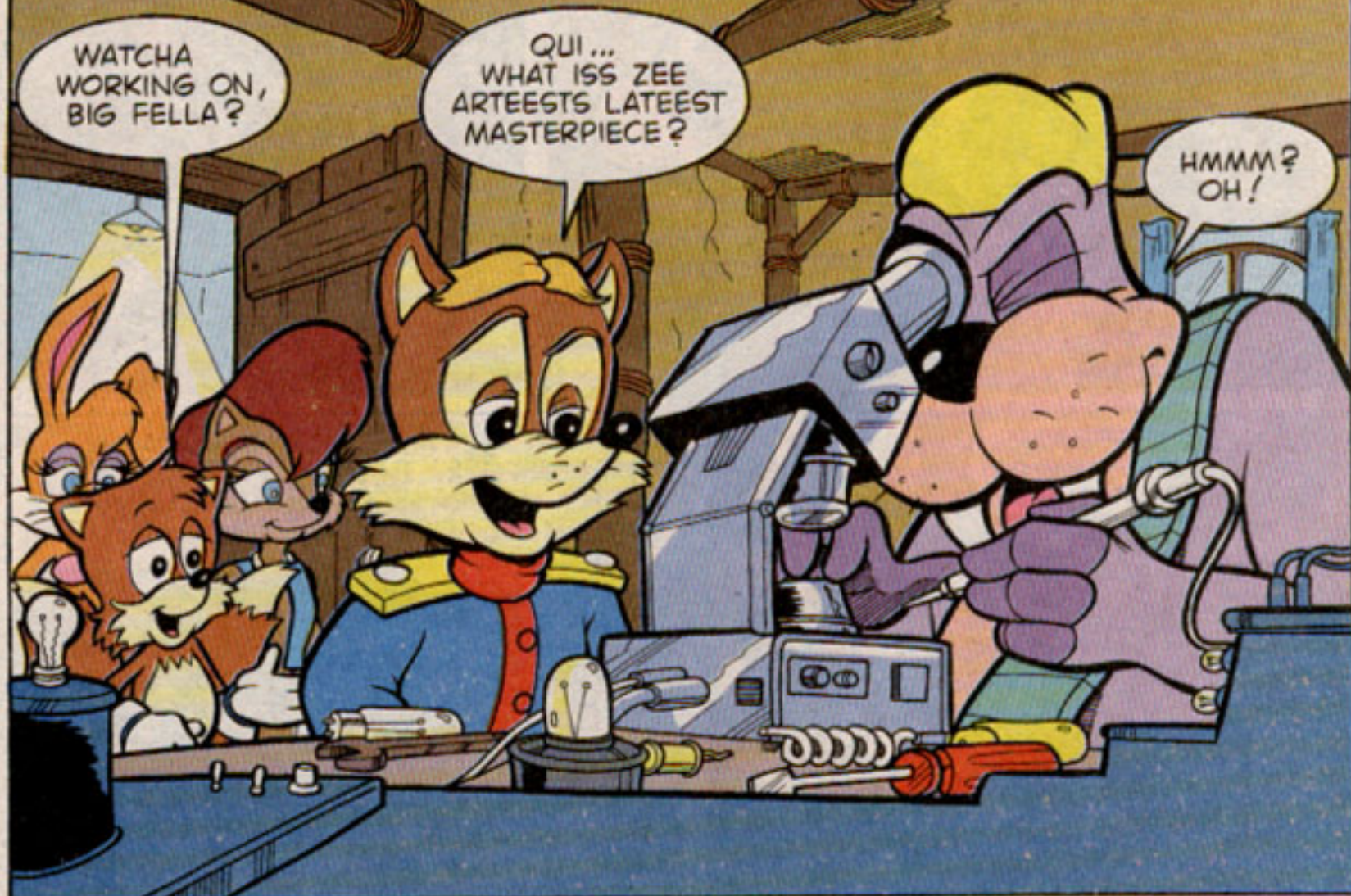


Jessica
Penders
Age 9
Stephen
Penders
Age 9

IF YOU WOULD LIKE YOUR DRAWING
PRINTED, PLEASE SEND A BLACK &
WHITE COPY OF YOUR ART
(NO ORIGINALS)
TO: "FAN ART"
c/o ARCHIE COMIC
PUBLICATIONS, INC.
P.O. BOX 419
MAMARONECK, NY
10543-0419

YOU MAY BE WONDERING HOW THE FREEDOM FIGHTERS WERE CAPTURED... AND THEN ESCAPED IN OUR FIRST STORY... WELL, THIS IS HOW IT BEGAN ... AND THEN ENDED.

THE SUBSTITUTE FREEDOM FIGHTERS



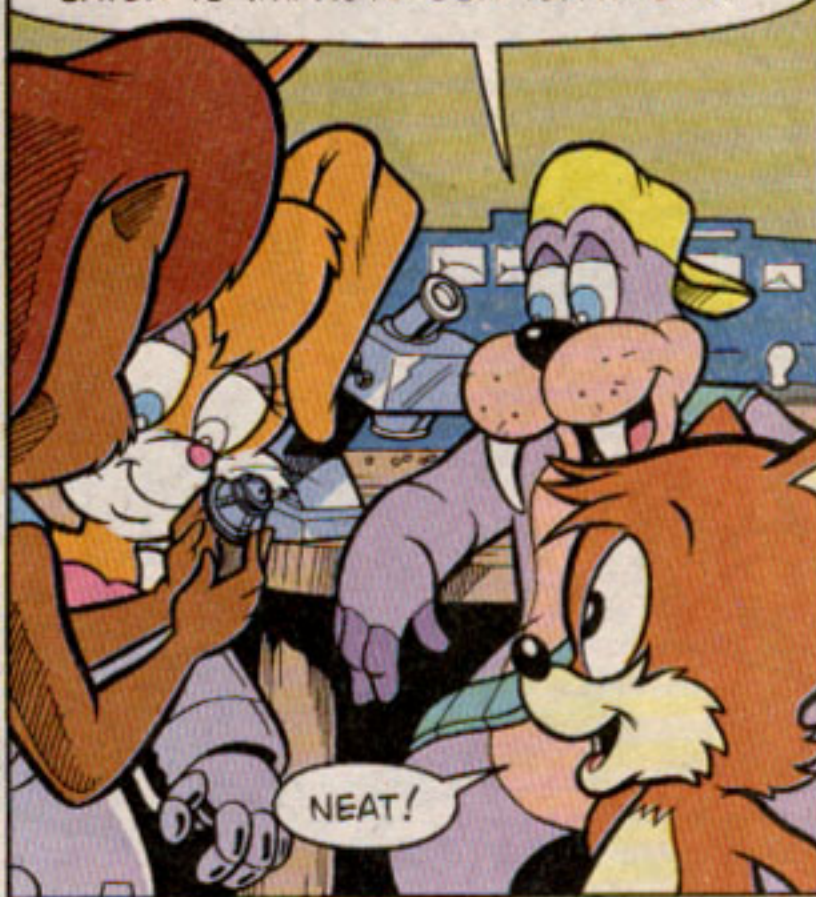
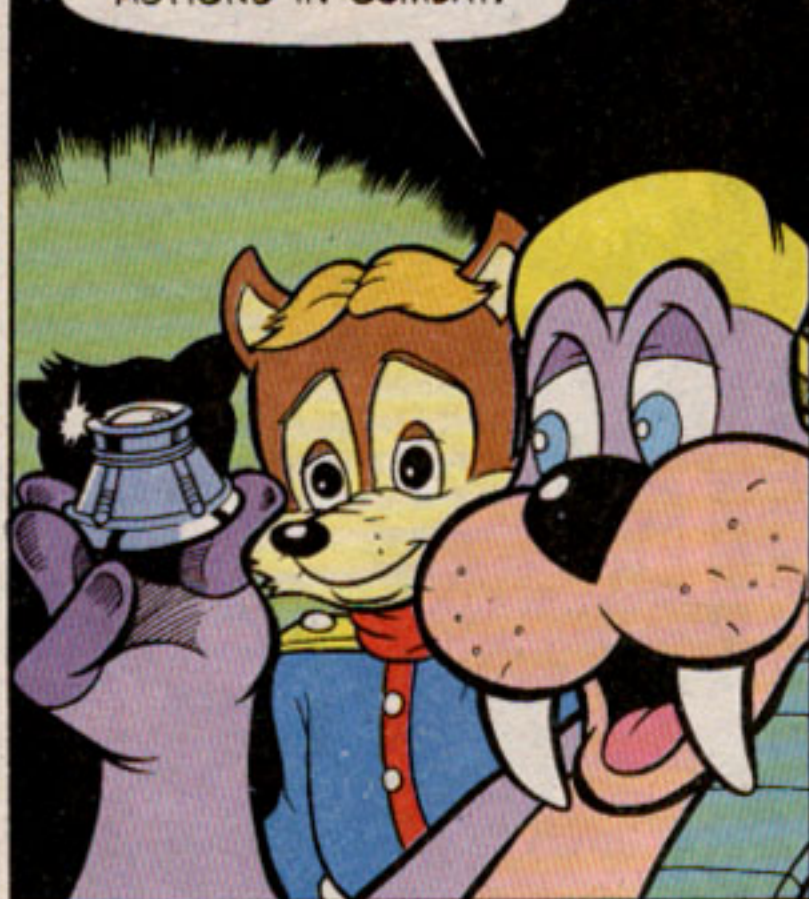
WATCHA WORKING ON, BIG FELLA?

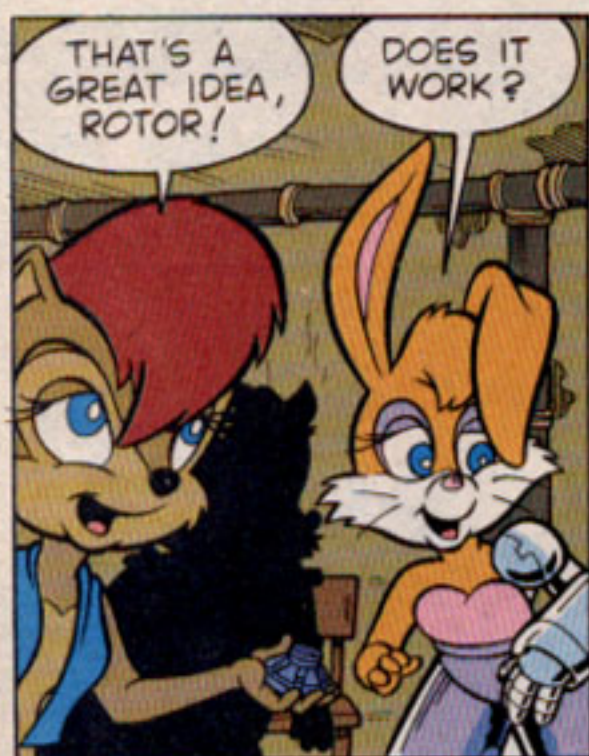
QUI... WHAT ISS ZEE ARTEESTS LATEEST MASTERPIECE?

HMMM? OH!

IT'S CALLED THE "MICRO BELT-CAM"! IT'S A DEVICE THAT WILL ATTACH TO MY BELT AND RECORD OUR ACTIONS IN COMBAT.

THE CAMERA RECORDS OUR ACTIVITIES AND RELAYS THEM BACK TO KNOTHOLE'S COMPUTERS. THEN WE CAN REVIEW THEM LATER TO IMPROVE OUR TEAMWORK.





THAT'S A GREAT IDEA, ROTOR!

DOES IT WORK?



WELL, I HAVEN'T
TESTED IT YET...
BUT IT SHOULD.



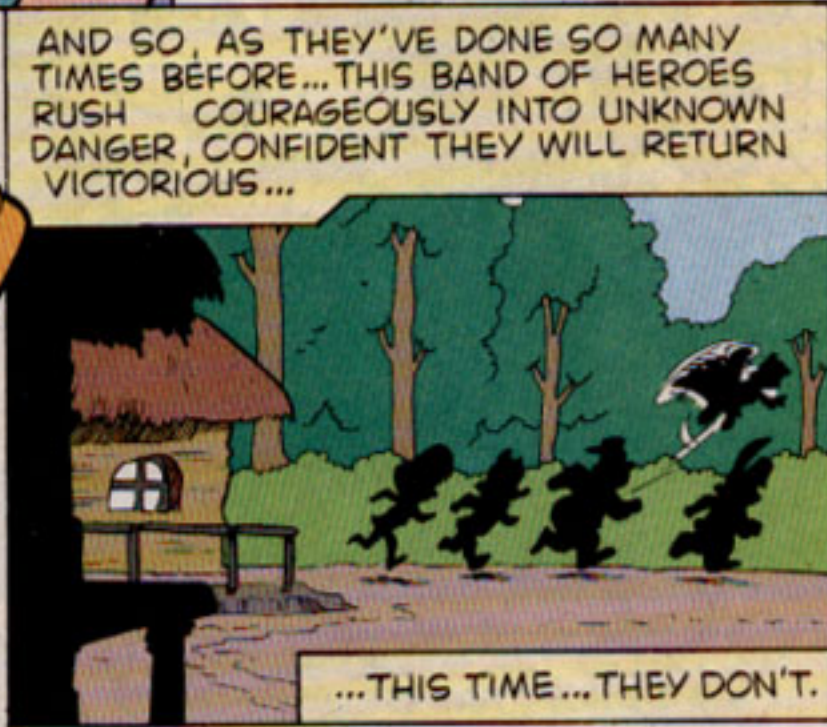
THE ALARMS!!
IT LOOKS LIKE
SOME SWATBOTS
ARE NEAR KNOT-
HOLE'S OUTER
PERIMETER!

YIKES!



WELL, I GUESS NOW
IS AS GOOD A TIME AS
ANY TO TEST THE
MICRO-CAM!

LET'S
GO!



AND SO, AS THEY'VE DONE SO MANY TIMES BEFORE... THIS BAND OF HEROES RUSH COURAGEOUSLY INTO UNKNOWN DANGER, CONFIDENT THEY WILL RETURN VICTORIOUS...

...THIS TIME...THEY DON'T.



SOME TIME LATER...

HELLO! ANYONE
HOME? IT'S ME--
LARRY LYNX.



HUH... I GUESS
NO ONE'S HOME...
OH WELL, I'LL STOP
BACK SOME OTHER...
HUH?!

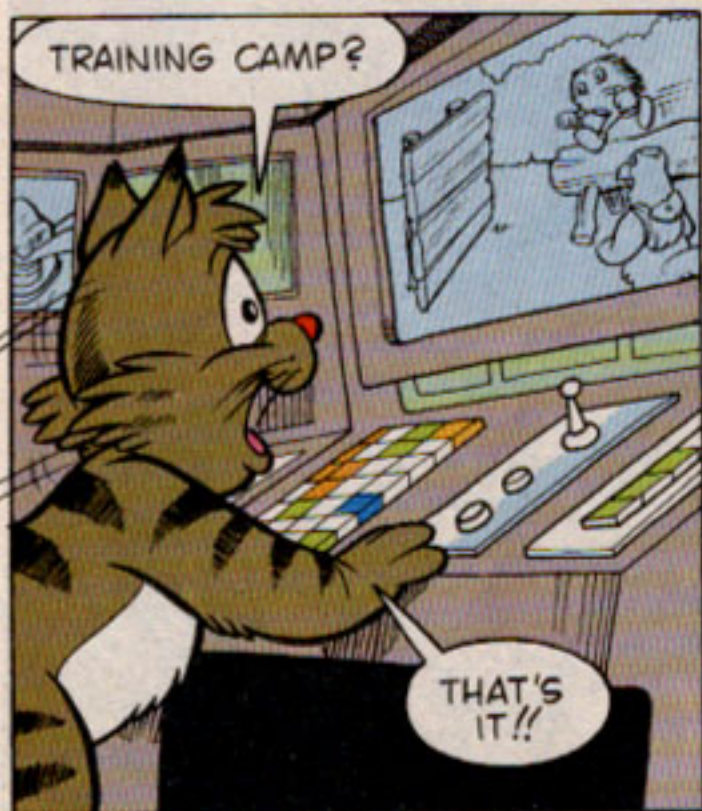
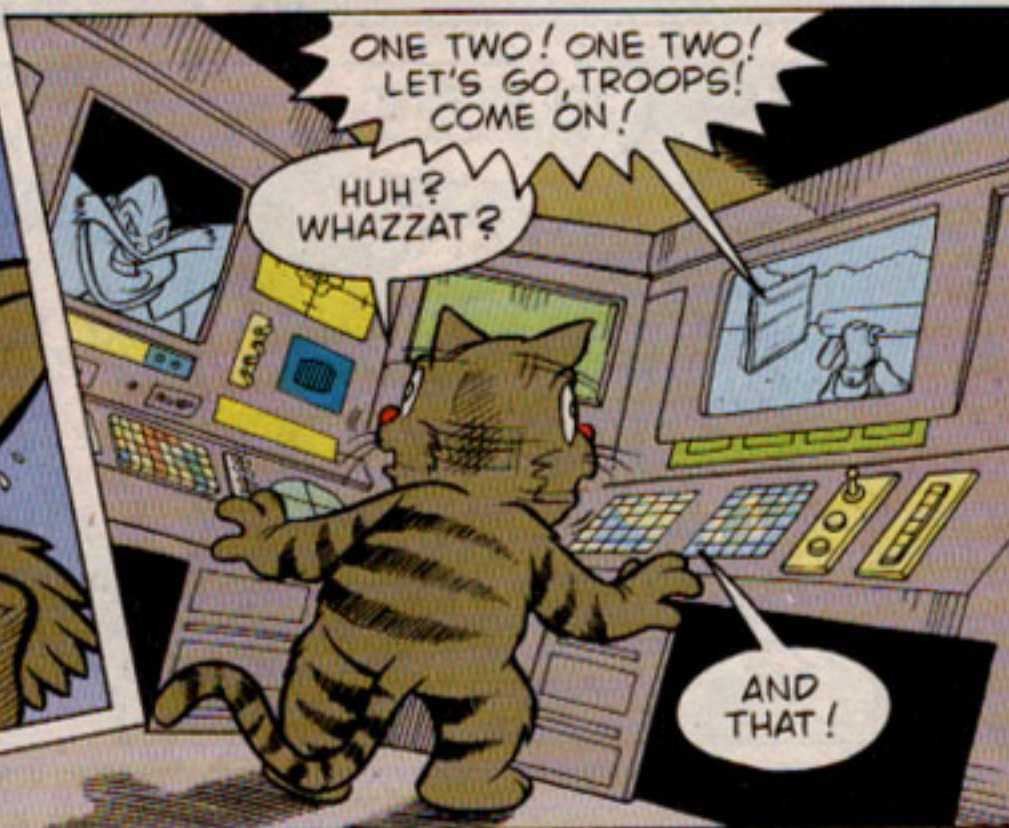
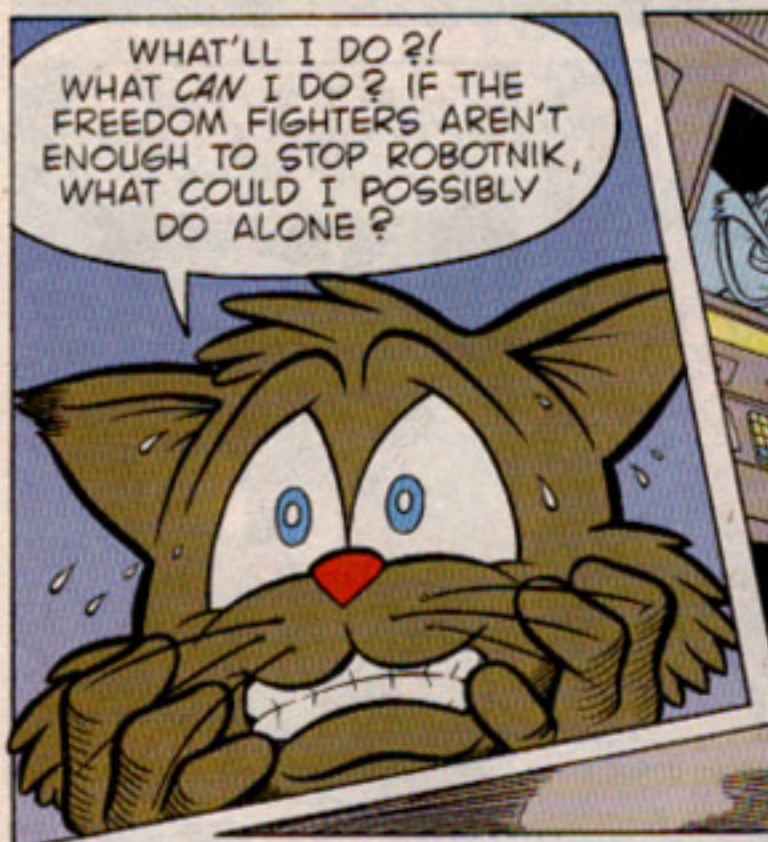


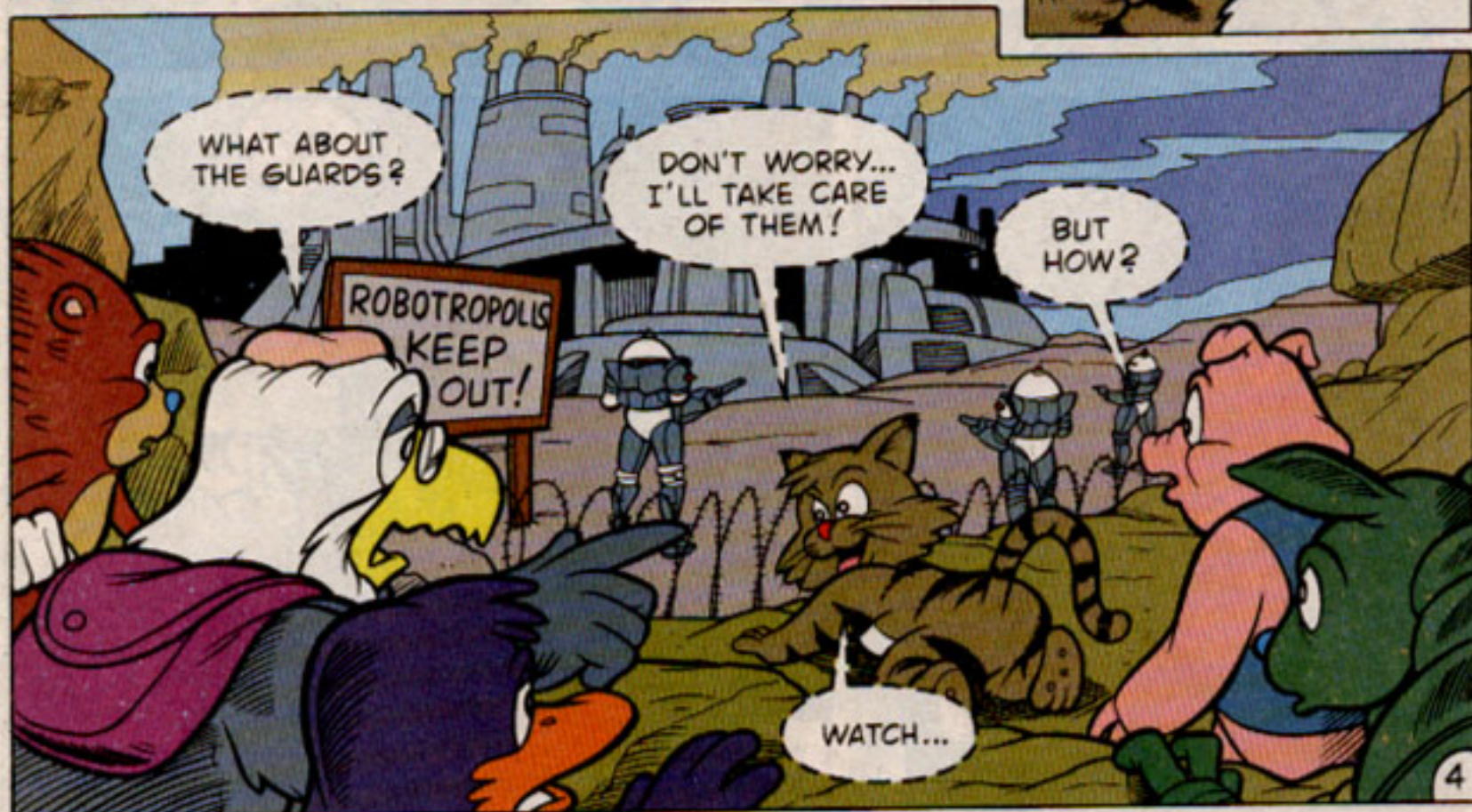
-- RIGHT
NEXT TO THE
ONE FOR YOUR
FRIENDS!

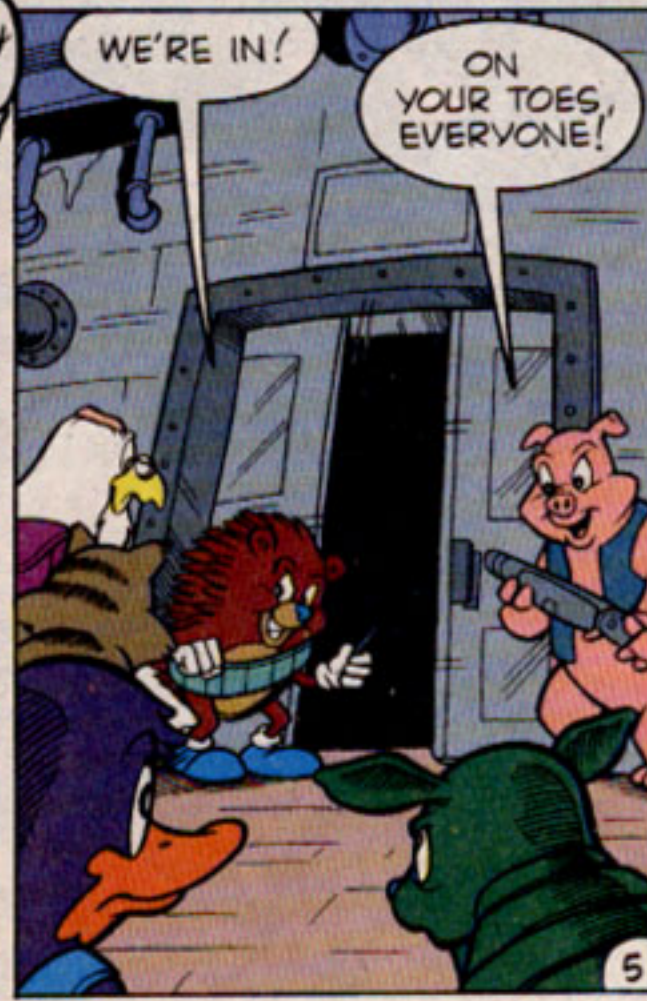
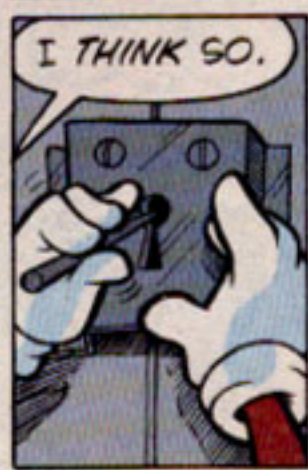
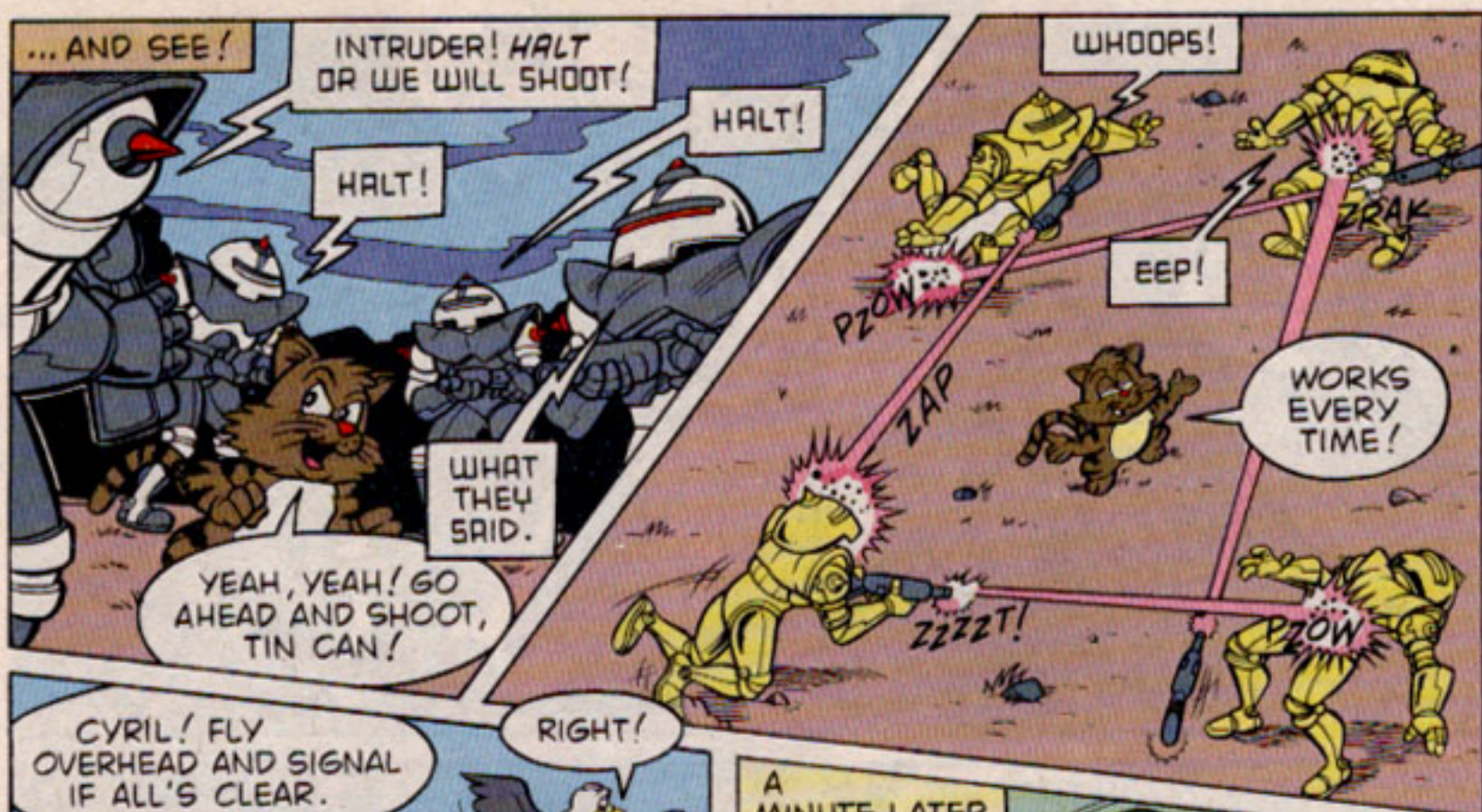
AND NOW THAT
I HAVE YOU I WILL
FINALLY BE RID OF
YOU ALL...

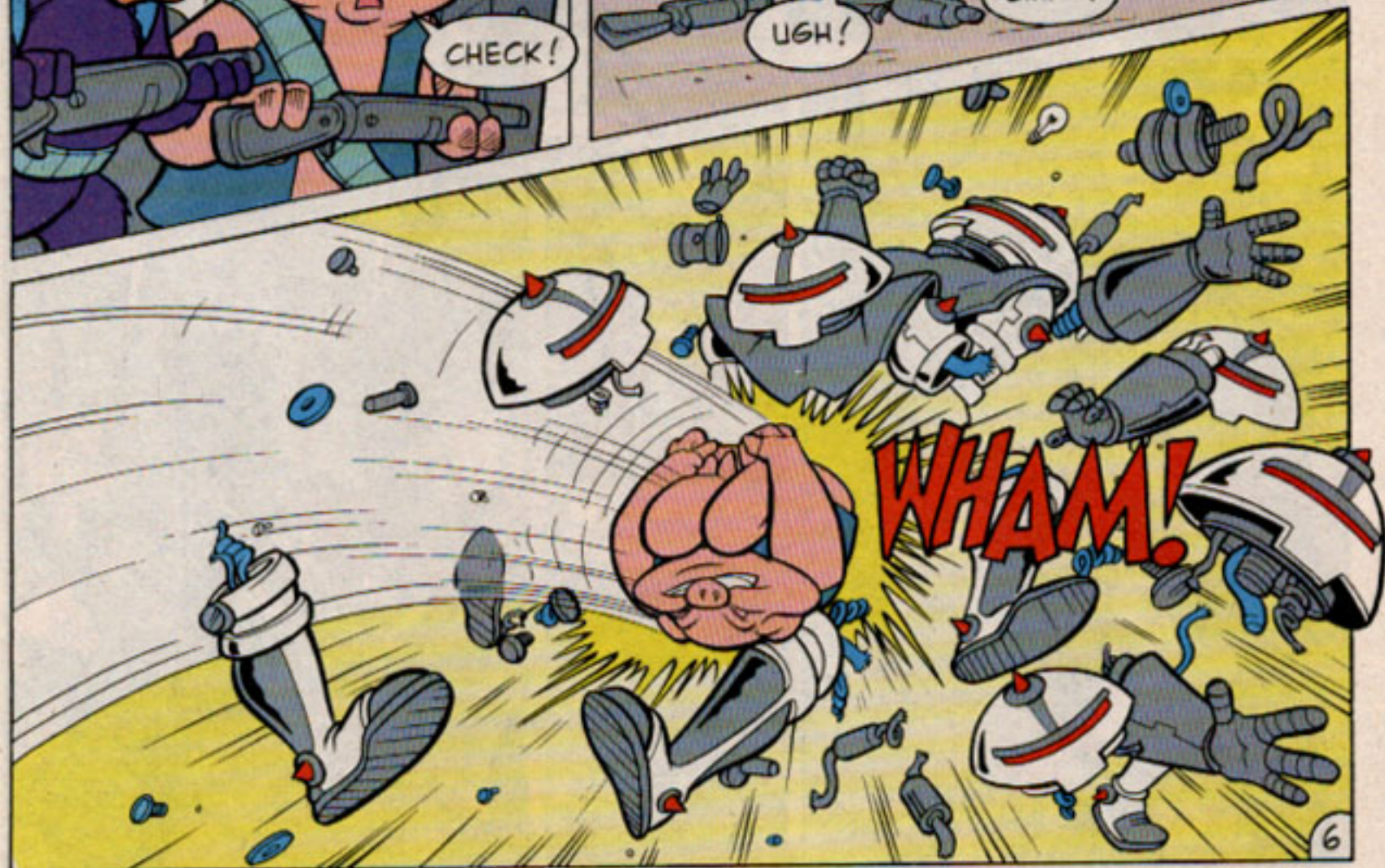
WHAT'S
THIS ON THE
MONITOR?!

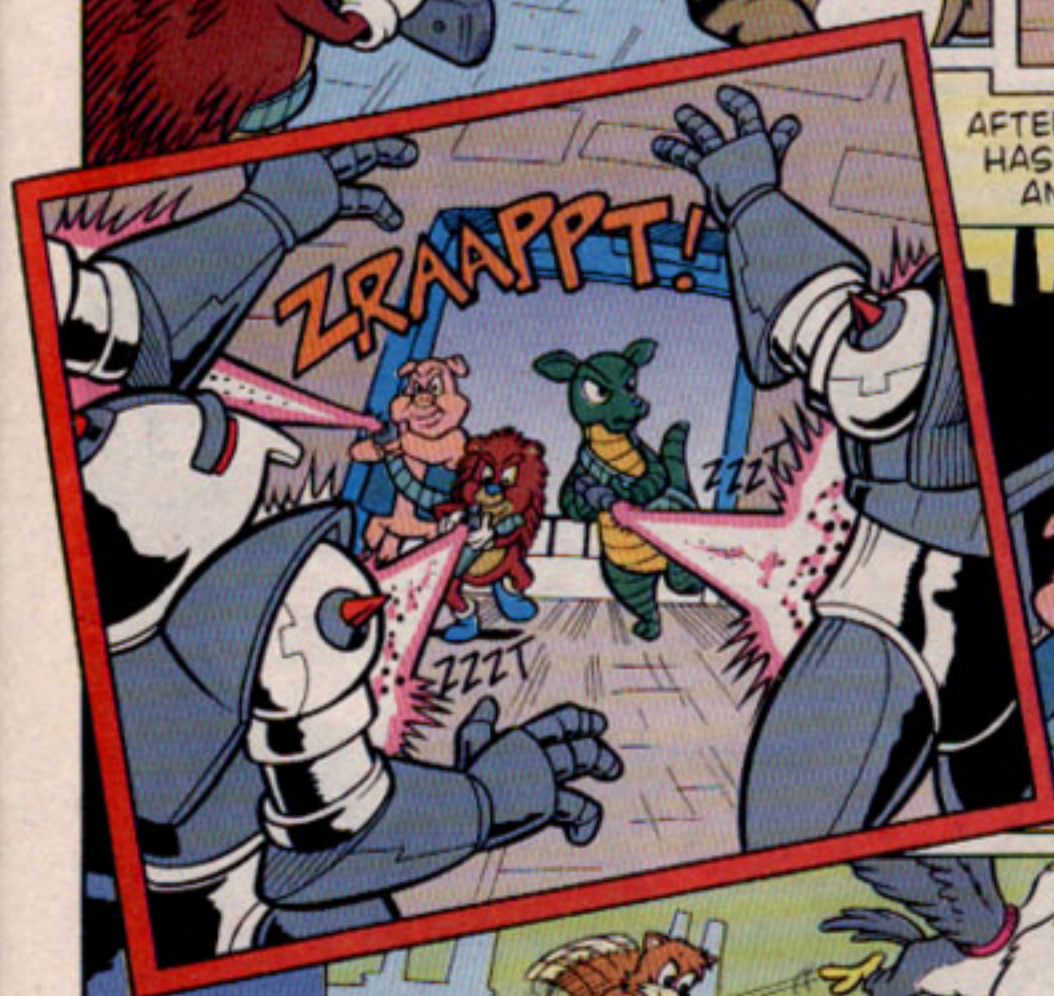
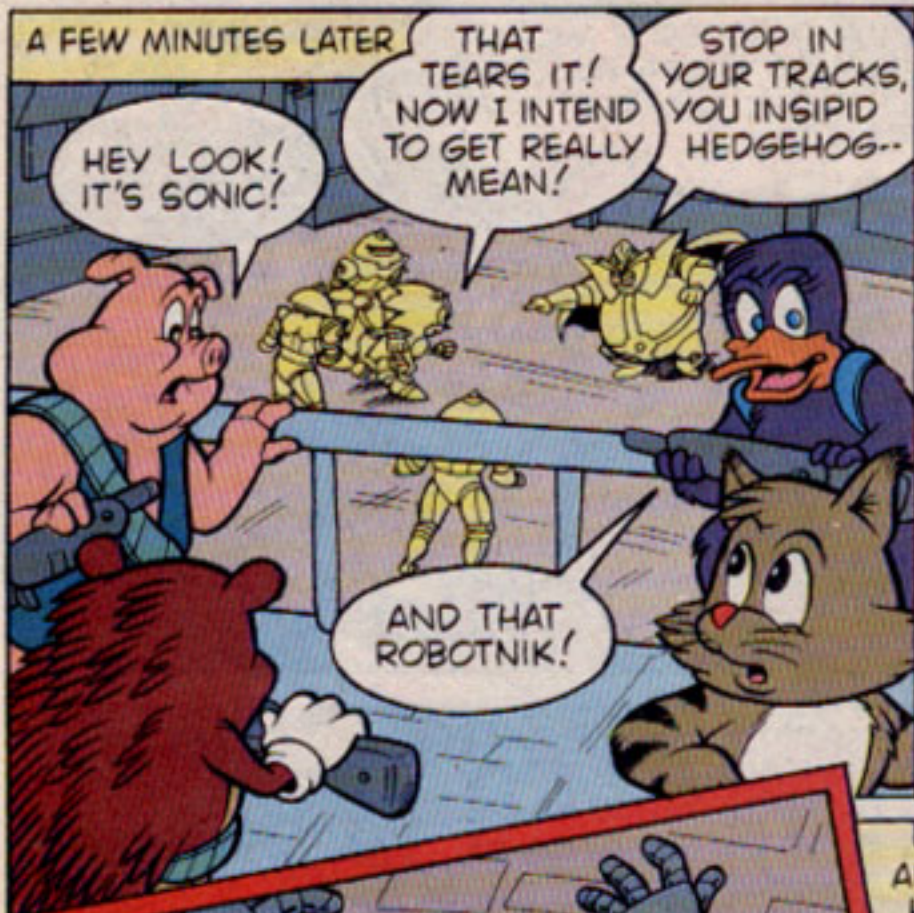
REMEMBER LARRY FROM SONIC #12?



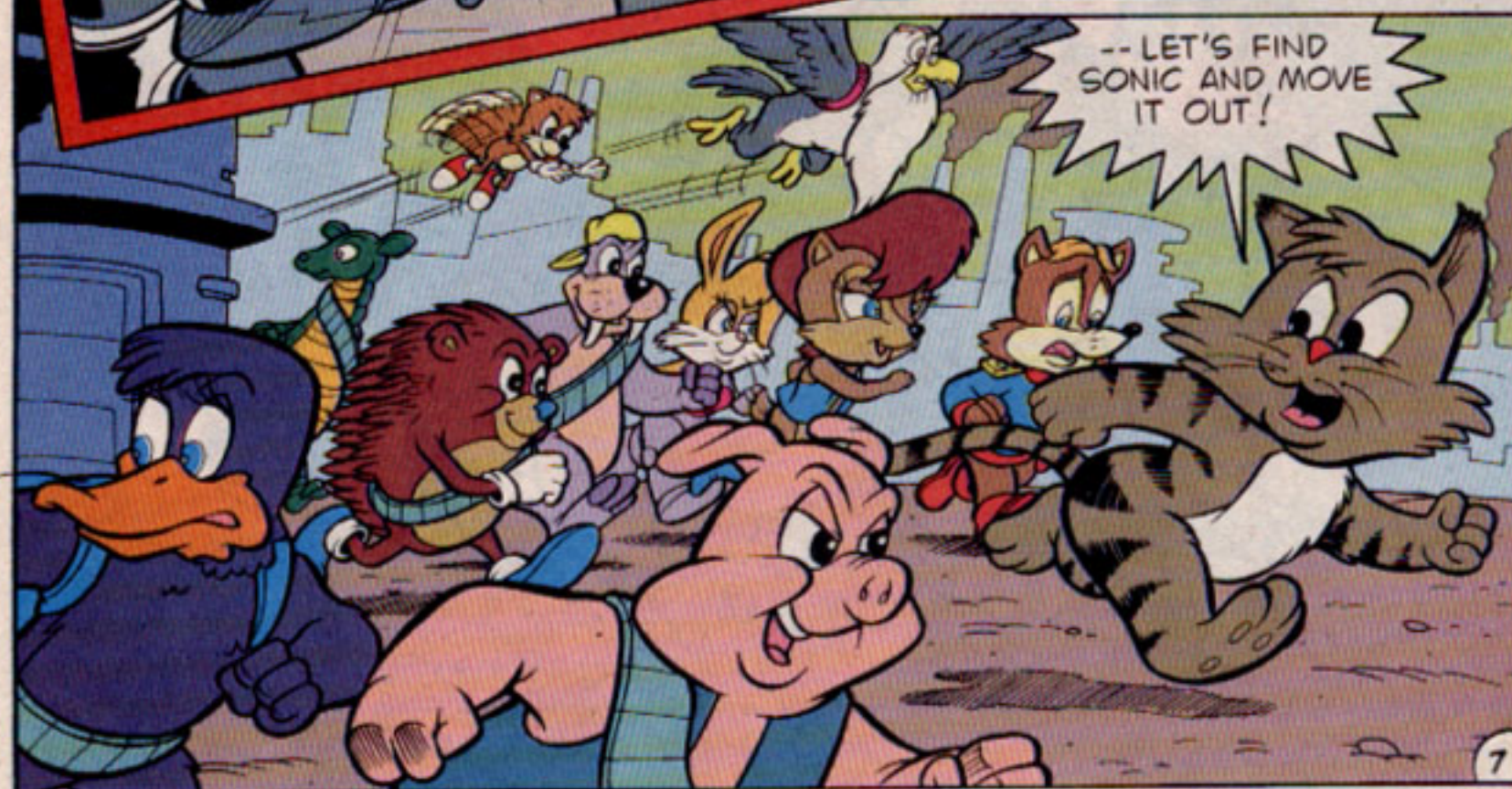


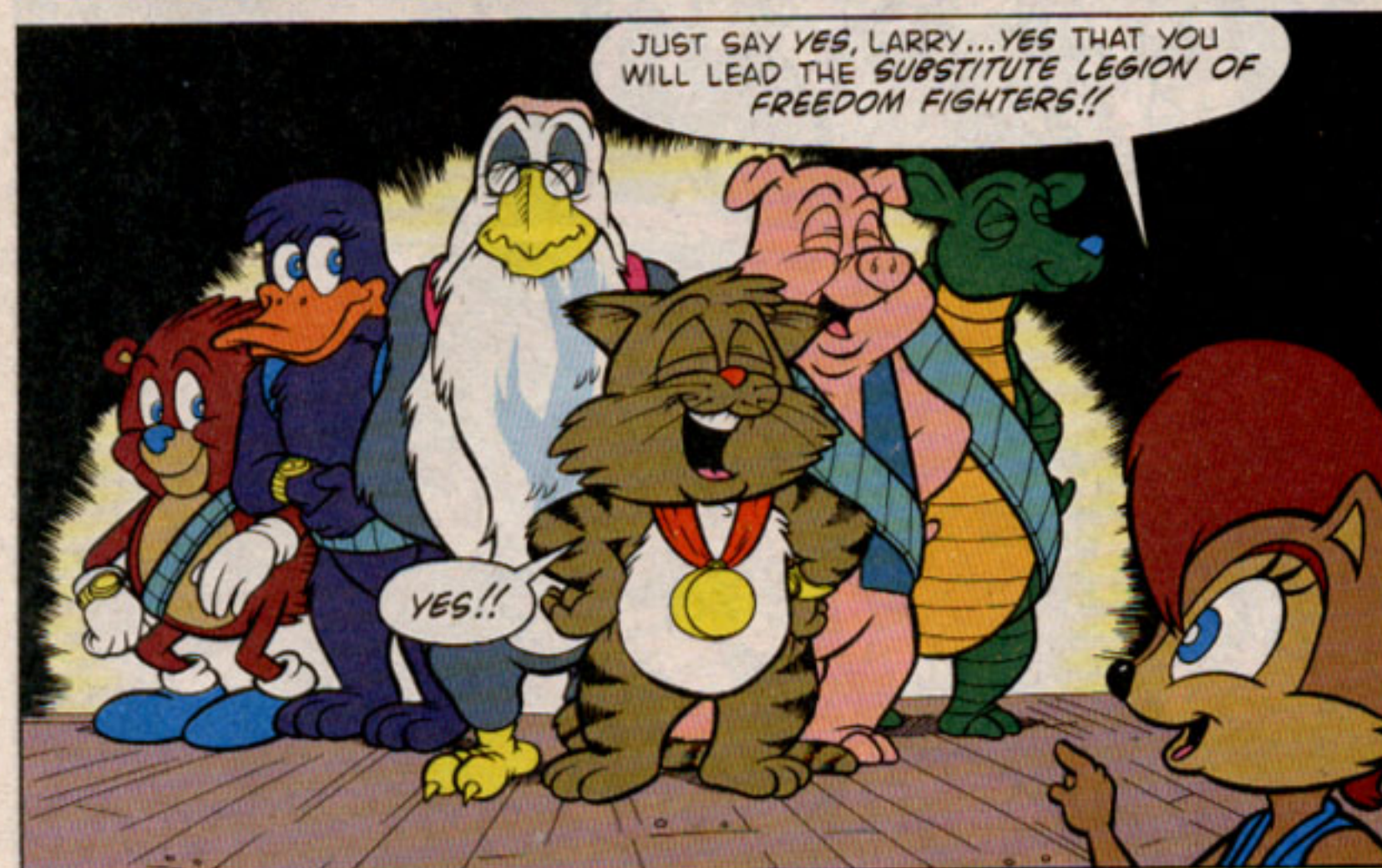
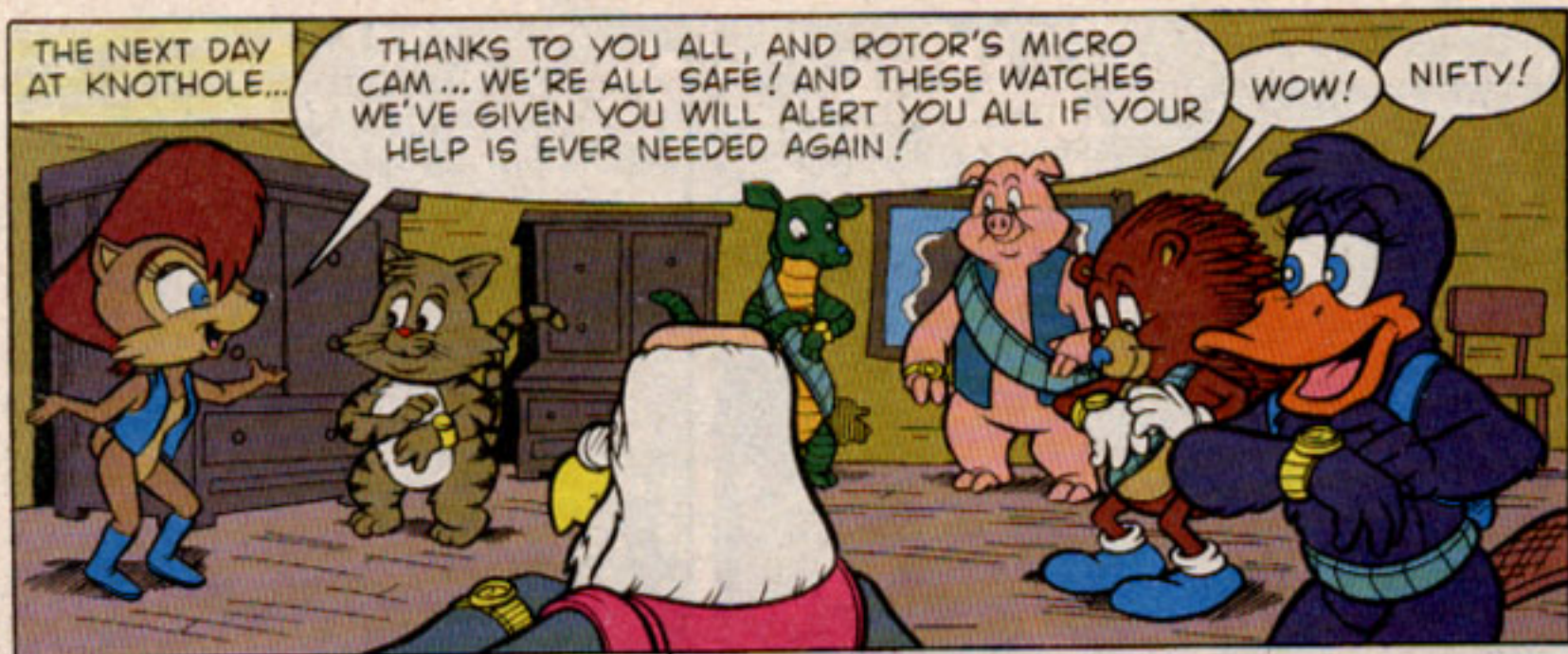






AFTER THE BATTLE HAS BEEN WAGED AND WON ...





WILL WE SEE THE LEGION AGAIN? TIME (AND YOU, THE FANS) WILL TELL!

The End

LEAVING THE CHAOTIX TO
GUARD THE FLOATING ISLAND...

KNUCKLES VOWS TO FIND THE
AILING KING ACORN'S MAGIC
SWORD!

FOLLOWING A VAGUE
LEAD FROM THE ANCIENT
WALKERS* AND A NEW
CLUE FROM HIS ANCESTOR'S
BOOK OF MYTHS...

...THE ECHIDNA
HAS JOURNEYED
TO A REMOTE
SECTION OF THE
GREAT FOREST.

UNLIKE KNOTHOLE VILLAGE,
THE SMALL COTTAGE HE HAS
DISCOVERED IS NOT HIDDEN...

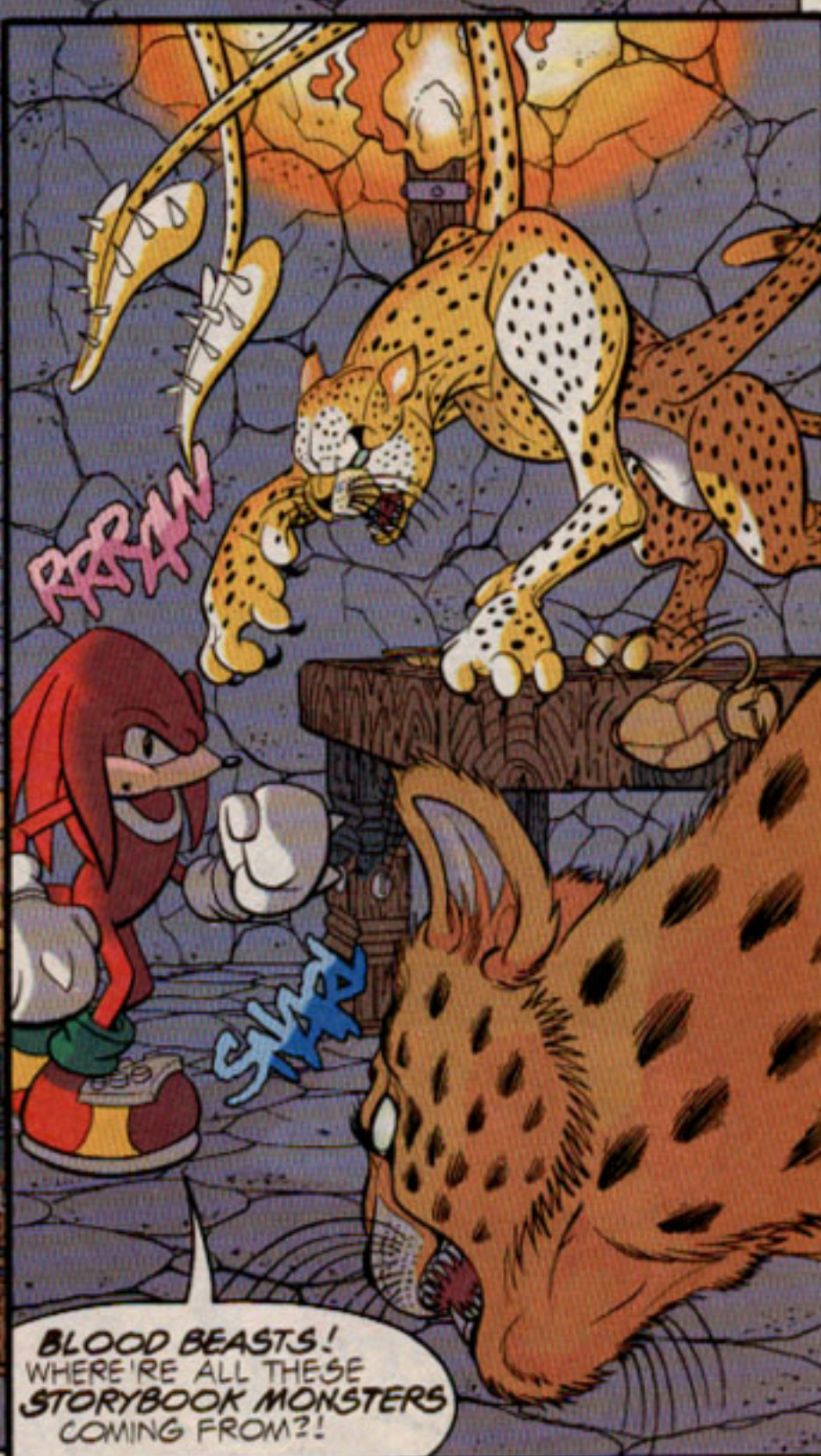
...RATHER, IT HAS BEEN
FORGOTTEN, UNTOUCHED
BY MOBIUS'
REVOLUTION...

... THAT IS
UNTIL
TODAY!

A DEVIL WATCHER!
IT CAN'T BE -- THEY'RE
JUST THE STUFF OF
FAIRY TALES!

KNUCKLES
QUEST **2**

*IT ALL BEGAN IN
SONIC #42 -- JUSTIN.



WELL, THE STORY GOES, "ATTACK THE DOMINANT ONE AND THEY BOTH SHALL FALL!" YOU'RE CLOSEST, SO...

TAG, FELIX, YOU'RE IT!

DOING A FADE-OUT TOO? GOOD! NOW NOTHING'S IN MY WAY, SO I CAN START SNOOPING!

THEN AGAIN...?! HMM... MAYBE I SHOULD START USING MY BRAIN IF I WANT TO SURVIVE! BUT FOR NOW...

HERE'S ONE FOR YOU...

...HMM... NICE DRAGON!

...AND ONE FOR YOU!

"I'VE GOT TO **THINK HARD**... EXAMINE THE ANCIENT WALKERS' CRYPTIC MESSAGE..."

ON A ONCE **LUSH** WORLD AND ITS HUNK OF **FLOATING STONE**, THERE EXISTS A SORCERER, WIZARD AND ALCHEMIST WHO STAND ALONE..."

A **CHARLATAN**, **ENCHANTRESS** AND **PALADIN** WITH **FAIRNESS** AND **COURAGE** THOU MUST FACE..."

CHARLATAN... FAIRNESS... STORY-BOOK MONSTERS... **THAT'S IT!**

SIR, FORGIVE ME FOR **INVADING** YOUR HOME! I'M REALLY ON A **PEACEFUL MISSION** TO FIND KING ACORN'S SWORD!

LOOKS LIKE USING THE OL' **NOODLE** PAID OFF-- THE MONSTERS-- THE COTTAGE'S **APPEARANCE**... IT'S ALL AN **ILLUSION!**

THE BENEVOLENT ANCIENT WALKERS GRANTED YOU AN **AUDIENCE**, AND IN LIGHT OF THE FACT YOU'VE LEARNED MY **SECRET**, I CAN DO NO LESS!

